

Figure 136. Maximum Frequency vs. V_{CC} , ATmega169V

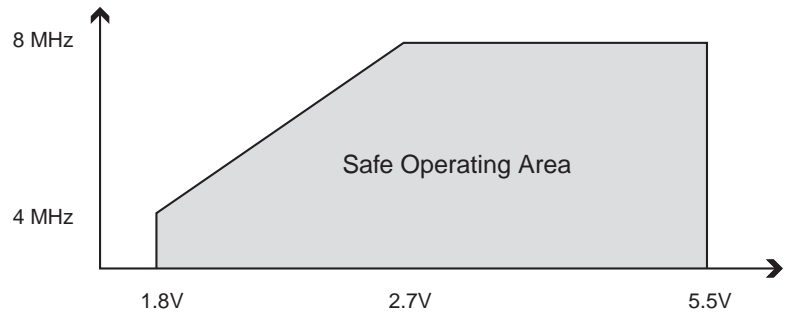
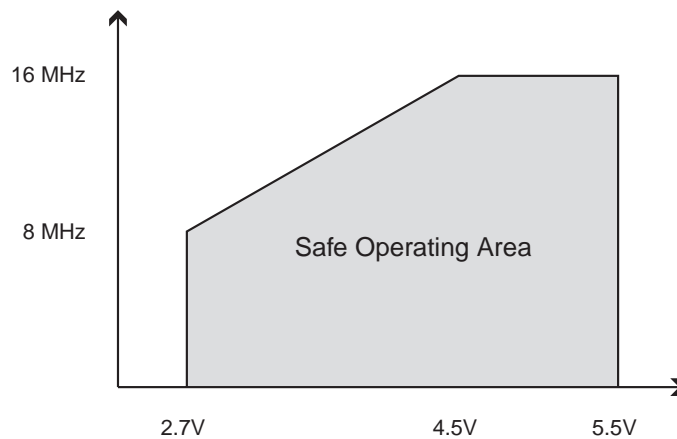


Figure 137. Maximum Frequency vs. V_{CC} , ATmega169



SPI Timing Characteristics

See Figure 138 and Figure 139 for details.

Table 134. SPI Timing Parameters

| | Description | Mode | Min | Typ | Max | |
|----|-----------------------------|--------|------------------|---------------------|-----|----|
| 1 | SCK period | Master | | See Table 69 | | ns |
| 2 | SCK high/low | Master | | 50% duty cycle | | |
| 3 | Rise/Fall time | Master | | 3.6 | | |
| 4 | Setup | Master | | 10 | | |
| 5 | Hold | Master | | 10 | | |
| 6 | Out to SCK | Master | | $0.5 \cdot t_{sck}$ | | |
| 7 | SCK to out | Master | | 10 | | |
| 8 | SCK to out high | Master | | 10 | | |
| 9 | \overline{SS} low to out | Slave | | 15 | | |
| 10 | SCK period | Slave | $4 \cdot t_{ck}$ | | | |
| 11 | SCK high/low ⁽¹⁾ | Slave | $2 \cdot t_{ck}$ | | | |
| 12 | Rise/Fall time | Slave | | 1.6 | | |

Table 134. SPI Timing Parameters

| | Description | Mode | Min | Typ | Max | |
|----|-----------------------------------|-------|-------------------|-----|-----|----|
| 13 | Setup | Slave | 10 | | | ns |
| 14 | Hold | Slave | t_{ck} | | | |
| 15 | SCK to out | Slave | | 15 | | |
| 16 | SCK to \overline{SS} high | Slave | 20 | | | |
| 17 | \overline{SS} high to tri-state | Slave | | 10 | | |
| 18 | \overline{SS} low to SCK | Slave | $20 \cdot t_{ck}$ | | | |

Note: 1. In SPI Programming mode the minimum SCK high/low period is:
 - $2 t_{CLCL}$ for $f_{CK} < 12$ MHz
 - $3 t_{CLCL}$ for $f_{CK} > 12$ MHz

Figure 138. SPI Interface Timing Requirements (Master Mode)

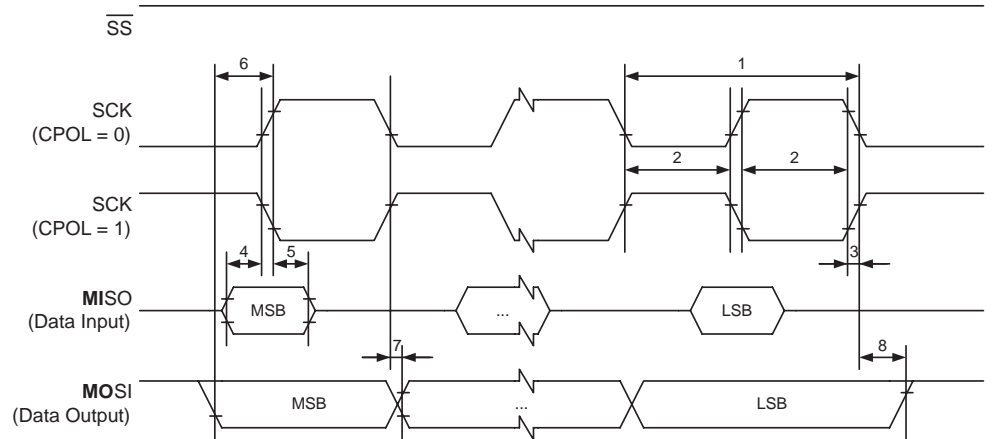
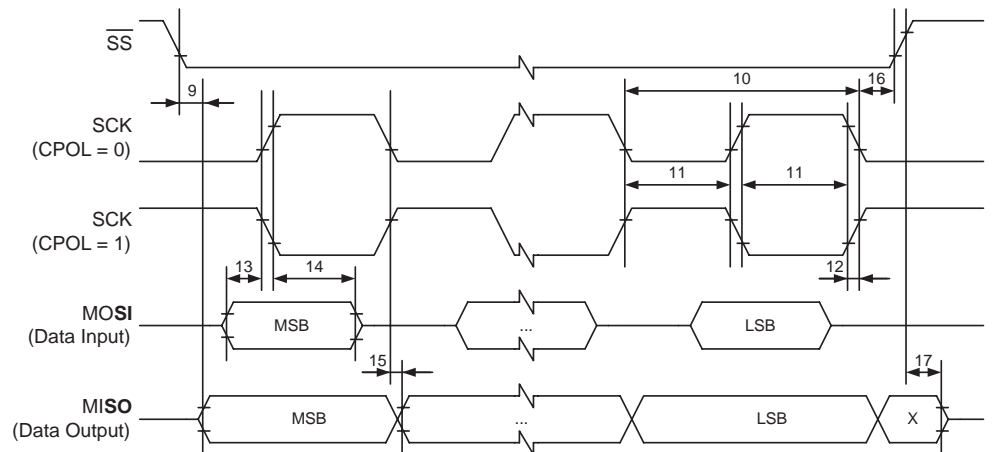


Figure 139. SPI Interface Timing Requirements (Slave Mode)



ADC Characteristics – Preliminary Data

Table 135. ADC Characteristics

| Symbol | Parameter | Condition | Min | Typ | Max | Units |
|-----------|---|--|----------------|------|----------------|------------|
| | Resolution | Single Ended Conversion | | 10 | | Bits |
| | | Differential Conversion | | 8 | | Bits |
| | Absolute accuracy (Including INL, DNL, quantization error, gain and offset error) | Single Ended Conversion $V_{REF} = 4V, V_{CC} = 4V,$ ADC clock = 200 kHz | | 2 | 2.5 | LSB |
| | | Single Ended Conversion $V_{REF} = 4V, V_{CC} = 4V,$ ADC clock = 1 MHz | | 4.5 | | LSB |
| | | Single Ended Conversion $V_{REF} = 4V, V_{CC} = 4V,$ ADC clock = 200 kHz Noise Reduction Mode | | 2 | | LSB |
| | | Single Ended Conversion $V_{REF} = 4V, V_{CC} = 4V,$ ADC clock = 1 MHz Noise Reduction Mode | | 4.5 | | LSB |
| | Integral Non-Linearity (INL) | Single Ended Conversion $V_{REF} = 4V, V_{CC} = 4V,$ ADC clock = 200 kHz | | 0.5 | | LSB |
| | Differential Non-Linearity (DNL) | Single Ended Conversion $V_{REF} = 4V, V_{CC} = 4V,$ ADC clock = 200 kHz | | 0.25 | | LSB |
| | Gain Error | Single Ended Conversion $V_{REF} = 4V, V_{CC} = 4V,$ ADC clock = 200 kHz | | 2 | | LSB |
| | Offset Error | Single Ended Conversion $V_{REF} = 4V, V_{CC} = 4V,$ ADC clock = 200 kHz | | 2 | | LSB |
| | Conversion Time | Free Running Conversion | 13 | | 260 | μs |
| | Clock Frequency | Single Ended Conversion | 50 | | 1000 | kHz |
| AVCC | Analog Supply Voltage | | $V_{CC} - 0.3$ | | $V_{CC} + 0.3$ | V |
| V_{REF} | Reference Voltage | Single Ended Conversion | 1.0 | | AVCC | V |
| | | Differential Conversion | 1.0 | | $AVCC - 0.5$ | V |
| V_{IN} | Input Voltage | Single ended channels | GND | | V_{REF} | V |
| | | Differential Conversion | 0 | | $AVCC^{(1)}$ | V |
| | Input Bandwidth | Single Ended Channels | | 38,5 | | kHz |
| | | Differential Channels | | 4 | | kHz |
| V_{INT} | Internal Voltage Reference | | 1.0 | 1.1 | 1.2 | V |
| R_{REF} | Reference Input Resistance | | | 32 | | k Ω |
| R_{AIN} | Analog Input Resistance | | | 100 | | M Ω |

Note: 1. V_{DIFF} must be below V_{REF}



LCD Controller Characteristics – Preliminary Data

Table 136. LCD Controller Characteristics

| Symbol | Parameter | Condition | Min | Typ | Max | Units |
|-----------|------------------------------|--------------------------------|-----|-----|-----|-----------|
| I_{LCD} | LCD Driver Current | Total for All COM and SEG pins | | 100 | | μA |
| R_{LCD} | LCD Driver Output Resistance | Per COM or SEG pin | | 10 | | $k\Omega$ |

ATmega169 Typical Characteristics

The following charts show typical behavior. These figures are not tested during manufacturing. All current consumption measurements are performed with all I/O pins configured as inputs and with internal pull-ups enabled. A sine wave generator with rail-to-rail output is used as clock source.

All Active- and Idle current consumption measurements are done with all bits in the PRR register set and thus, the corresponding I/O modules are turned off. Also the Analog Comparator is disabled during these measurements. Table 137 and Table 138 on page 310 show the additional current consumption compared to I_{CC} Active and I_{CC} Idle for every I/O module controlled by the Power Reduction Register. See "Power Reduction Register" on page 34 for details.

The power consumption in Power-down mode is independent of clock selection.

The current consumption is a function of several factors such as: operating voltage, operating frequency, loading of I/O pins, switching rate of I/O pins, code executed and ambient temperature. The dominating factors are operating voltage and frequency.

The current drawn from capacitive loaded pins may be estimated (for one pin) as $C_L * V_{CC} * f$ where C_L = load capacitance, V_{CC} = operating voltage and f = average switching frequency of I/O pin.

The parts are characterized at frequencies higher than test limits. Parts are not guaranteed to function properly at frequencies higher than the ordering code indicates.

The difference between current consumption in Power-down mode with Watchdog Timer enabled and Power-down mode with Watchdog Timer disabled represents the differential current drawn by the Watchdog Timer.

Active Supply Current

Figure 140. Active Supply Current vs. Frequency (0.1 - 1.0 MHz)

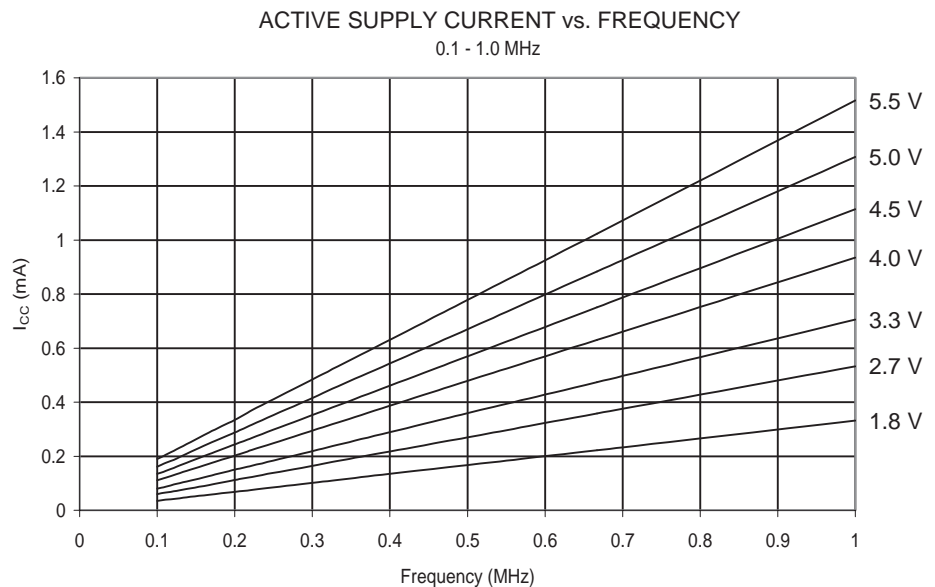


Figure 141. Active Supply Current vs. Frequency (1 - 20 MHz)

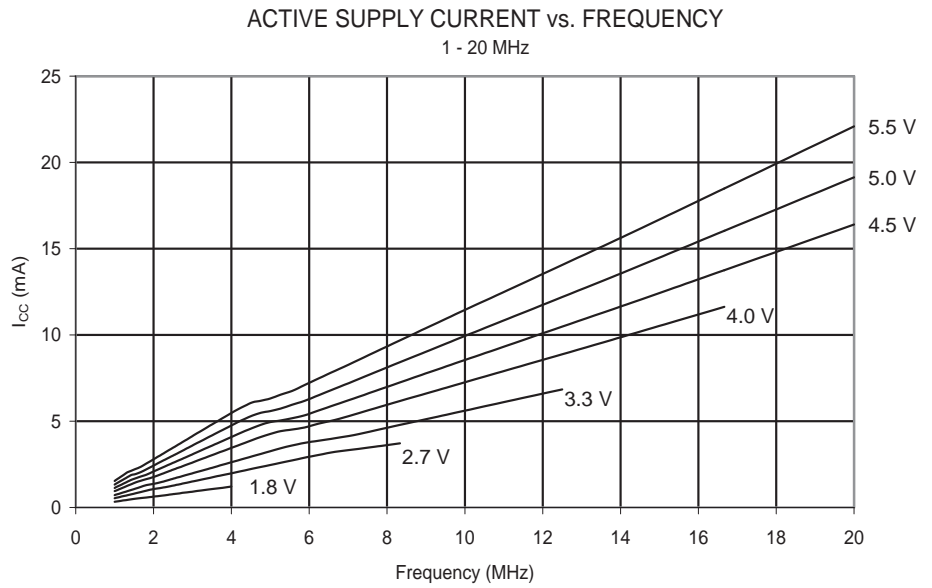


Figure 142. Active Supply Current vs. V_{CC} (Internal RC Oscillator, 8 MHz)

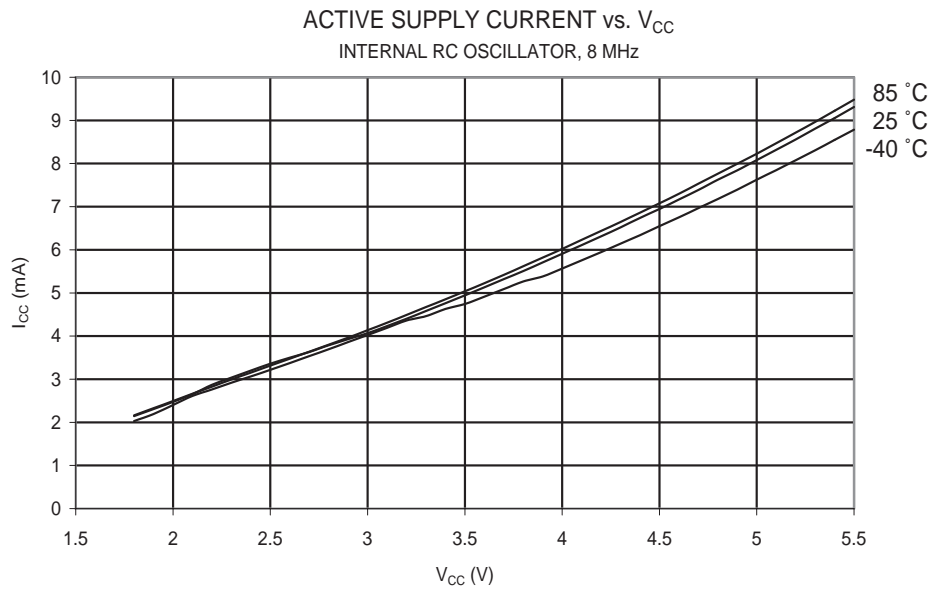


Figure 143. Active Supply Current vs. V_{CC} (Internal RC Oscillator, 1 MHz)

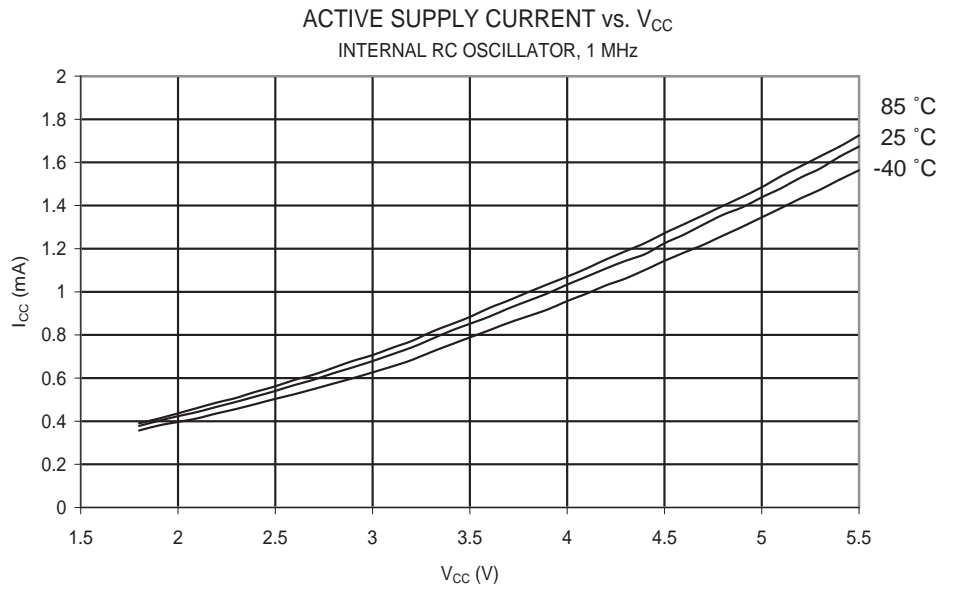
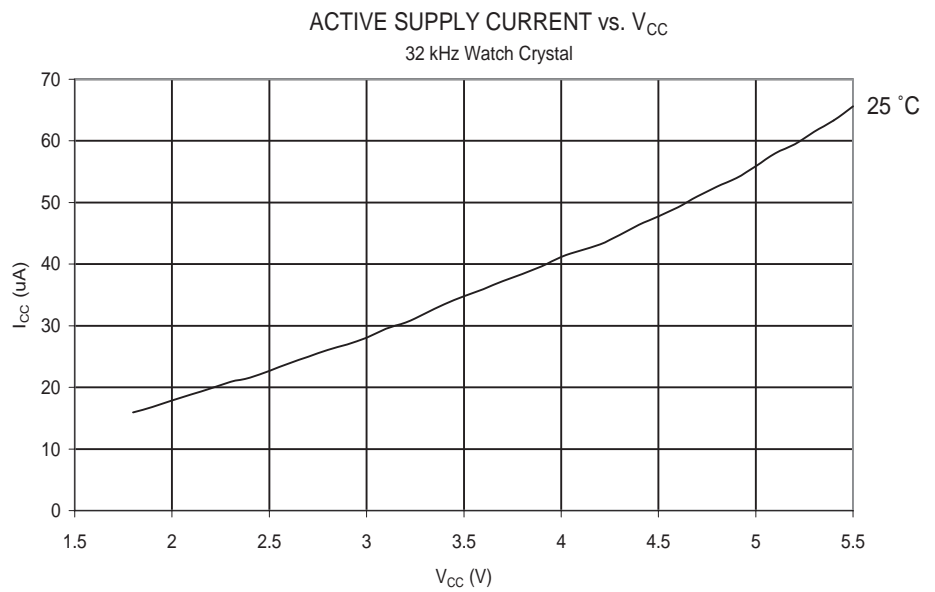


Figure 144. Active Supply Current vs. V_{CC} (32 kHz Watch Crystal)



Idle Supply Current

Figure 145. Idle Supply Current vs. Frequency (0.1 - 1.0 MHz)

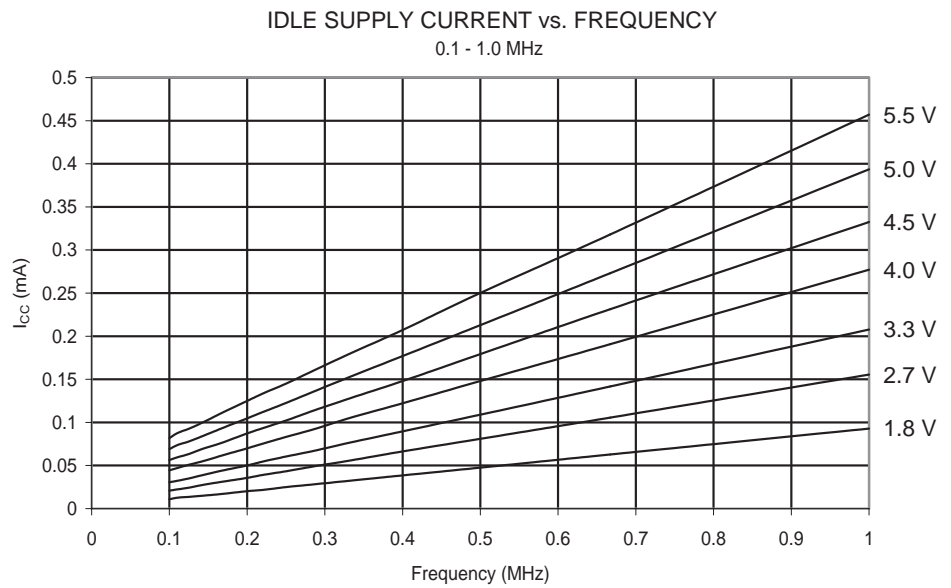


Figure 146. Idle Supply Current vs. Frequency (1 - 20 MHz)

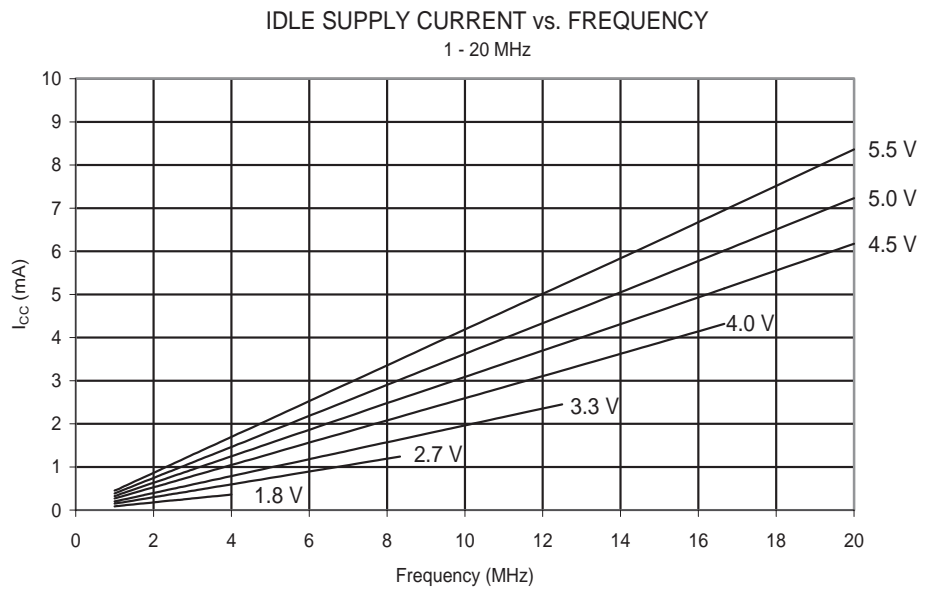


Figure 147. Idle Supply Current vs. V_{CC} (Internal RC Oscillator, 8 MHz)

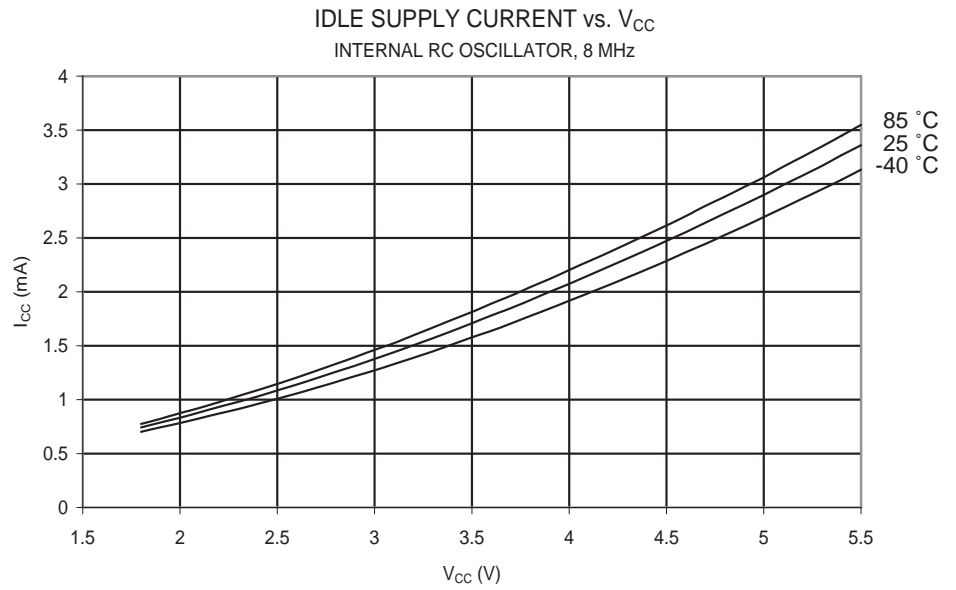


Figure 148. Idle Supply Current vs. V_{CC} (Internal RC Oscillator, 1 MHz)

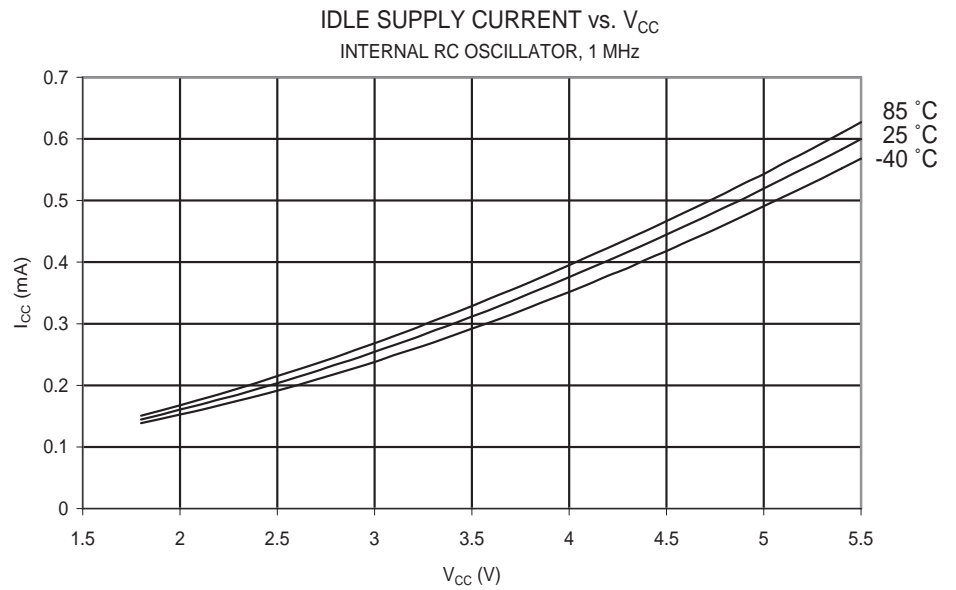
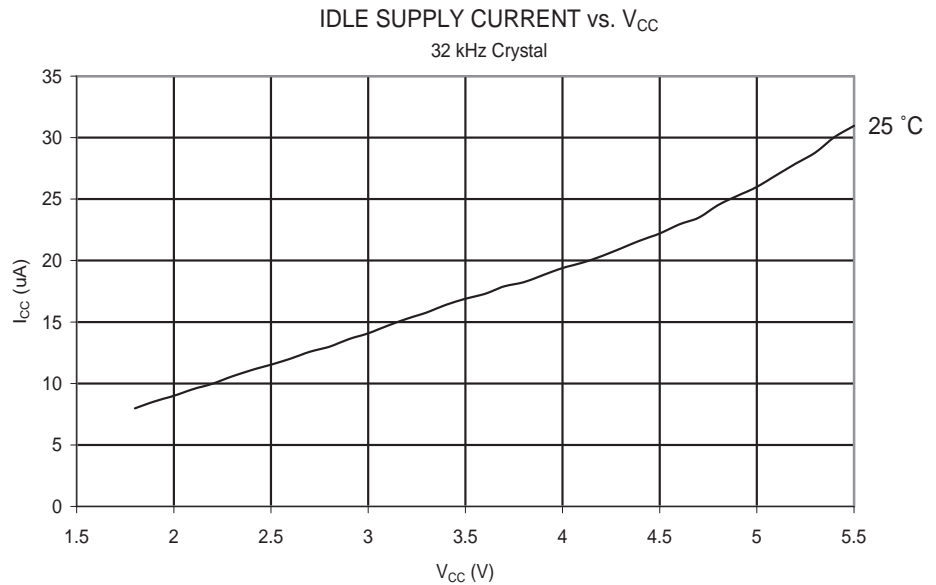




Figure 149. Idle Supply Current vs. V_{CC} (32 kHz Crystal)



Supply Current of I/O modules

The tables and formulas below can be used to calculate the additional current consumption for the different I/O modules in Active and Idle mode. The enabling or disabling of the I/O modules are controlled by the Power Reduction Register. See “Power Reduction Register” on page 34 for details.

Table 137.

Additional Current Consumption for the different I/O modules (absolute values)

| PRR bit | Typical numbers | | |
|----------|-------------------------|-------------------------|-------------------------|
| | $V_{CC} = 2V, F = 1MHz$ | $V_{CC} = 3V, F = 4MHz$ | $V_{CC} = 5V, F = 8MHz$ |
| PRADC | 18 μA | 116 μA | 495 μA |
| PRUSART0 | 11 μA | 79 μA | 313 μA |
| PRSPI | 10 μA | 72 μA | 283 μA |
| PRTIM1 | 19 μA | 117 μA | 481 μA |
| PRLCD | 19 μA | 124 μA | 531 μA |

Table 138.

Additional Current Consumption (percentage) in Active and Idle mode

| PRR bit | Additional Current consumption compared to Active with external clock (see Figure 140 and Figure 141) | Additional Current consumption compared to Idle with external clock (see Figure 145 and Figure 146) |
|----------|---|---|
| PRADC | 5.6% | 18.7% |
| PRUSART0 | 3.7% | 12.4% |
| PRSPI | 3.2% | 10.8% |
| PRTIM1 | 5.6% | 18.6% |
| PRLCD | 5.9% | 19.9% |

It is possible to calculate the typical current consumption based on the numbers from Table 138 for other V_{CC} and frequency settings than listed in Table 137.

Example 1

Calculate the expected current consumption in idle mode with USART0, TIMER1, and SPI enabled at $V_{CC} = 3.0V$ and $F = 1MHz$. From Table 138, second column, we see that we need to add 12.4% for the USART0, 10.8% for the SPI, and 18.6% for the TIMER1 module. Reading from Figure 145, we find that the idle current consumption is $\sim 0.18mA$ at $V_{CC} = 3.0V$ and $F = 1MHz$. The total current consumption in idle mode with USART0, TIMER1, and SPI enabled, gives:

$$I_{CCtotal} \approx 0.18mA \cdot (1 + 0.124 + 0.108 + 0.186) \approx 0.26mA$$

Example 2

Same conditions as in example 1, but in active mode instead. From Table 138, second column we see that we need to add 3.7% for the USART0, 3.2% for the SPI, and 5.6% for the TIMER1 module. Reading from Figure 140, we find that the active current consumption is $\sim 0.6mA$ at $V_{CC} = 3.0V$ and $F = 1MHz$. The total current consumption in idle mode with USART0, TIMER1, and SPI enabled, gives:

$$I_{CCtotal} \approx 0.6mA \cdot (1 + 0.037 + 0.032 + 0.056) \approx 0.68mA$$

Example 3

All I/O modules should be enabled. Calculate the expected current consumption in active mode at $V_{CC} = 3.3V$ and $F = 10MHz$. We find the active current consumption without the I/O modules to be $\sim 5.6mA$ (from Figure 141). Then, by using the numbers from Table 138 - first column, we find the total current consumption:

$$I_{CCtotal} \approx 5.6mA \cdot (1 + 0.056 + 0.037 + 0.032 + 0.056 + 0.059) \approx 6.9mA$$

Power-down Supply Current

Figure 150. Power-down Supply Current vs. V_{CC} (Watchdog Timer Disabled)

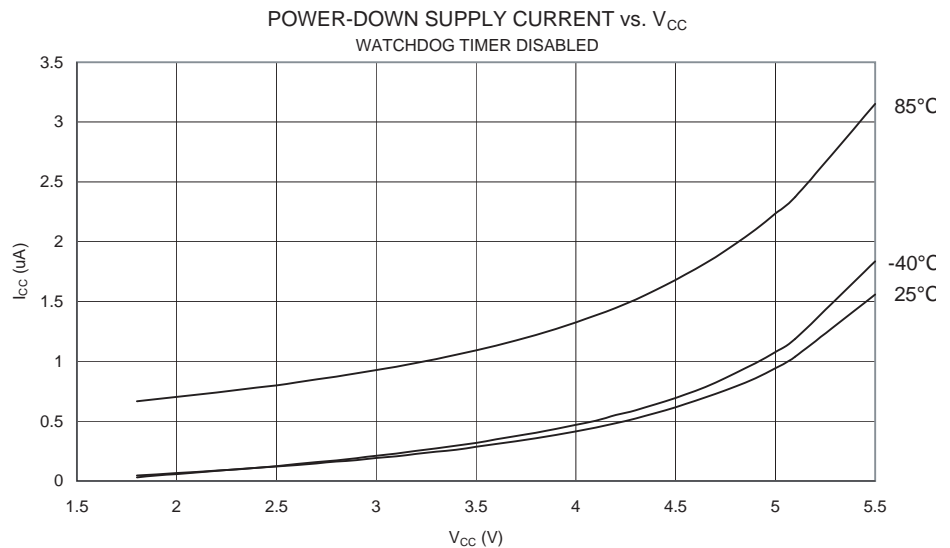
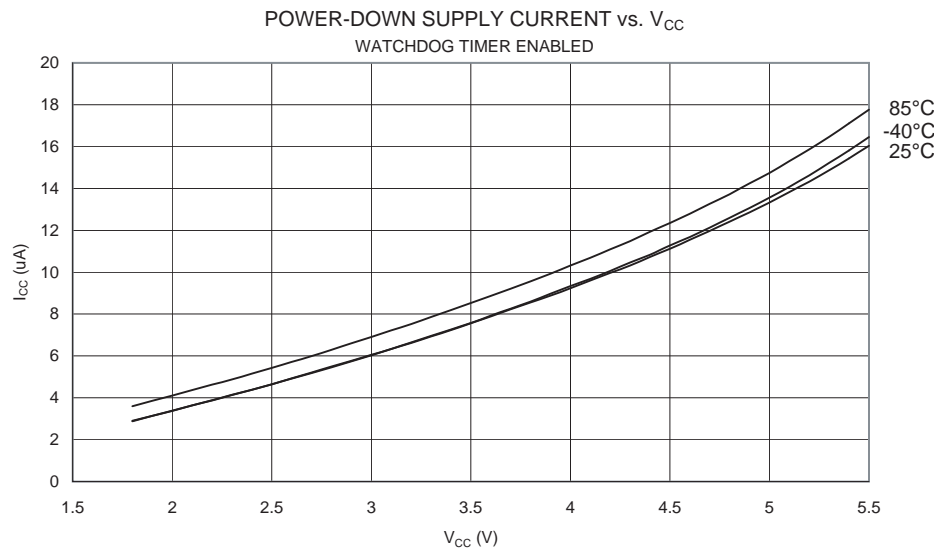
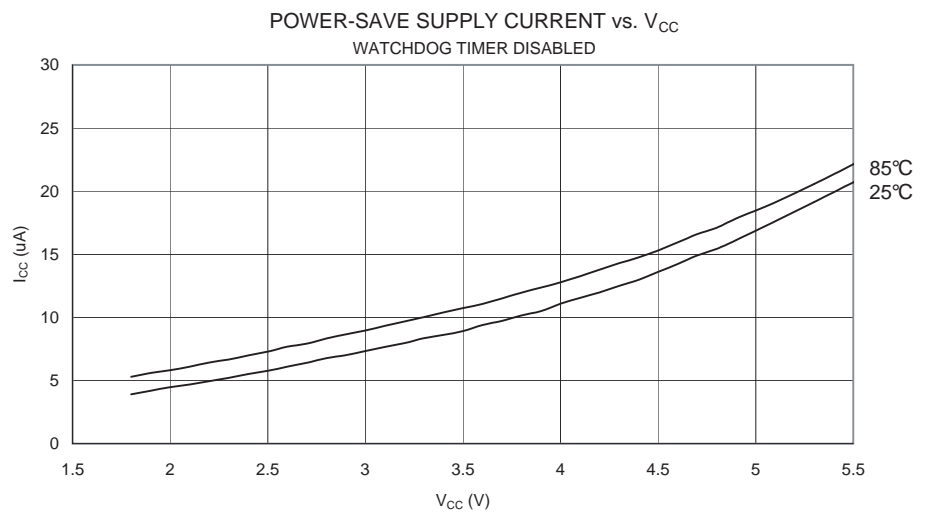


Figure 151. Power-down Supply Current vs. V_{CC} (Watchdog Timer Enabled)



Power-save Supply Current

Figure 152. Power-save Supply Current vs. V_{CC} (Watchdog Timer Disabled)



The differential current consumption between Power-save with WD disabled and 32 kHz TOSC represents the current drawn by Timer/Counter2.

Standby Supply Current

Figure 153. Standby Supply Current vs. V_{CC} (455 kHz Resonator, Watchdog Timer Disabled)

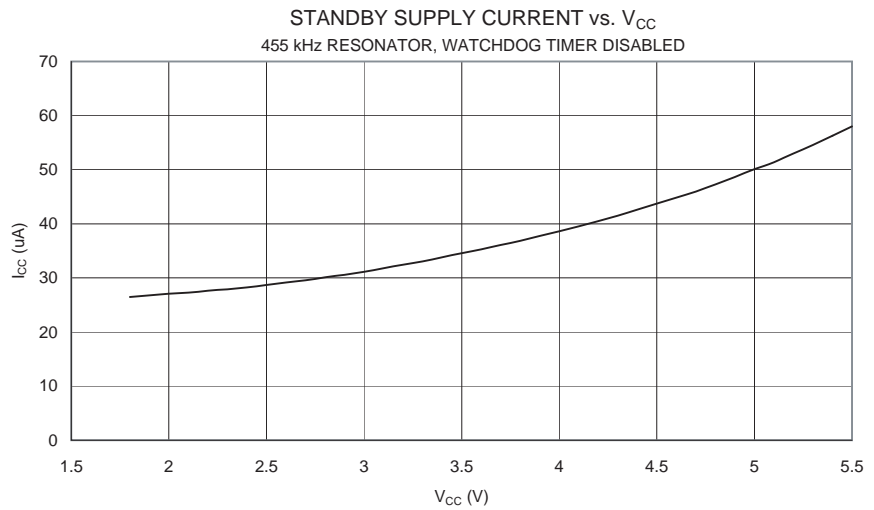


Figure 154. Standby Supply Current vs. V_{CC} (1 MHz Resonator, Watchdog Timer Disabled)

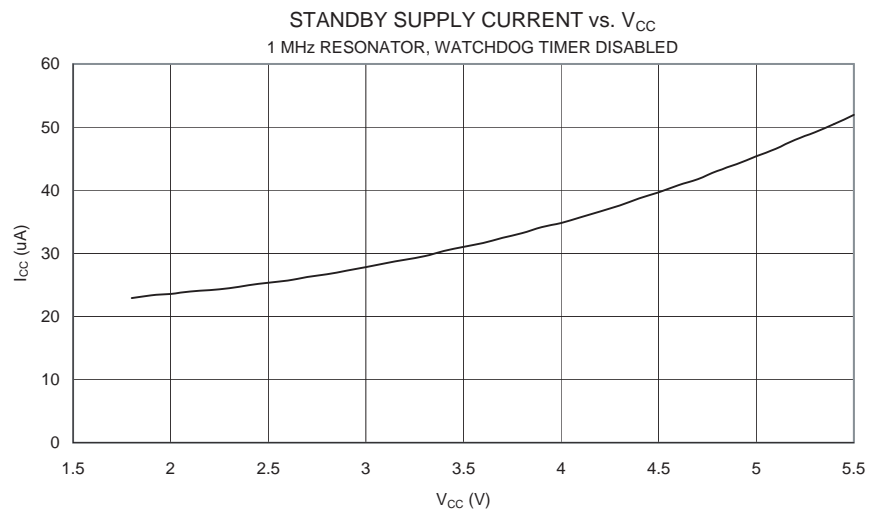


Figure 155. Standby Supply Current vs. V_{CC} (2 MHz Resonator, Watchdog Timer Disabled)

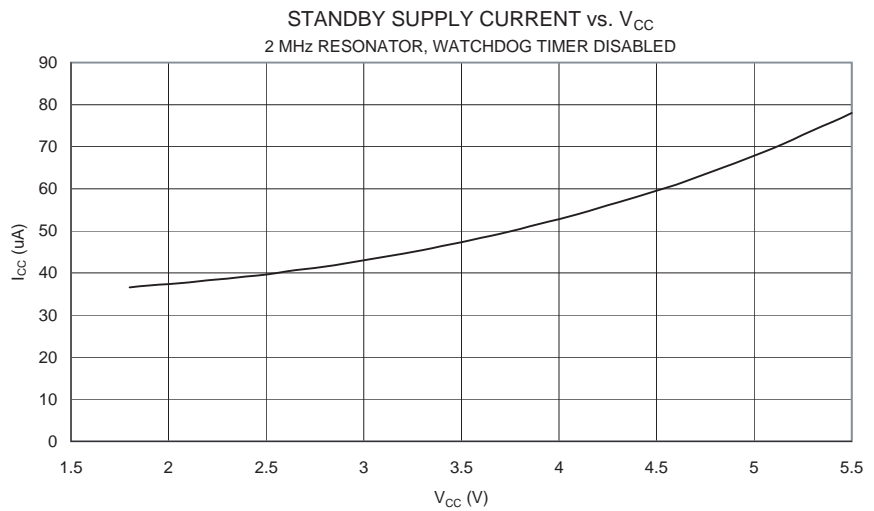


Figure 156. Standby Supply Current vs. V_{CC} (2 MHz Xtal, Watchdog Timer Disabled)

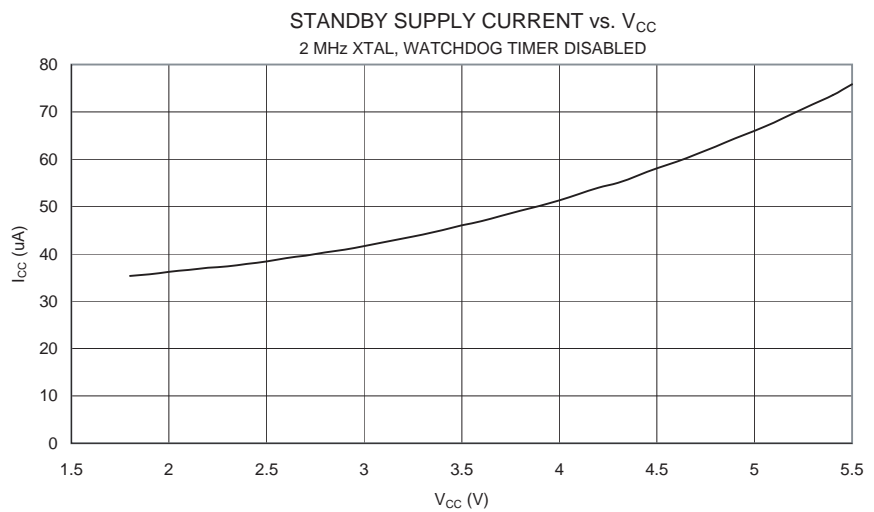


Figure 157. Standby Supply Current vs. V_{CC} (4 MHz Resonator, Watchdog Timer Disabled)

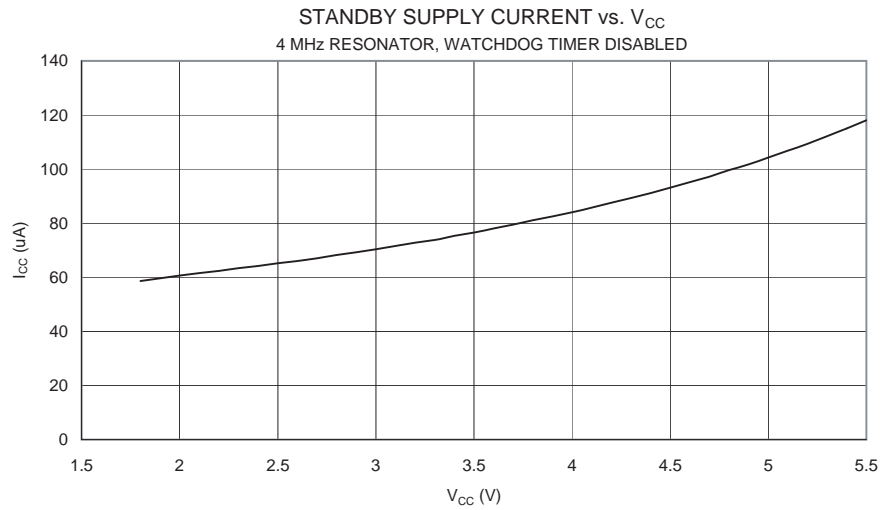


Figure 158. Standby Supply Current vs. V_{CC} (4 MHz Xtal, Watchdog Timer Disabled)

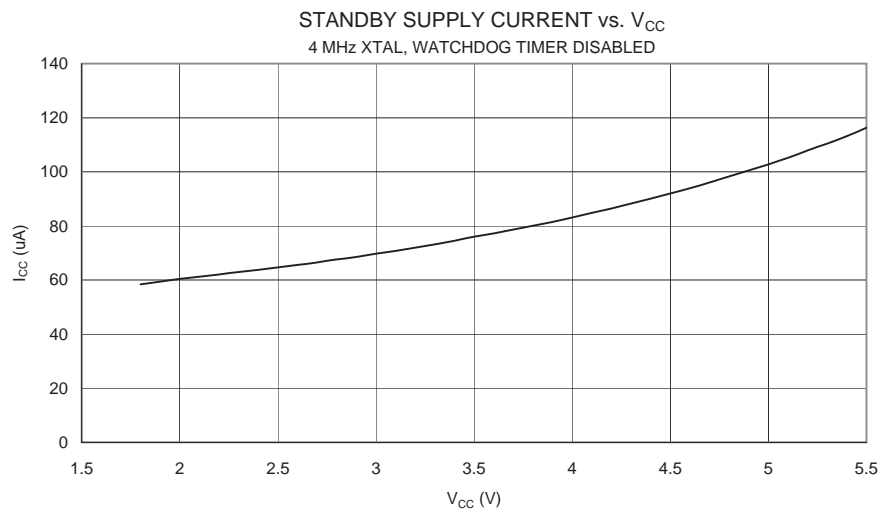


Figure 159. Standby Supply Current vs. V_{CC} (6 MHz Resonator, Watchdog Timer Disabled)

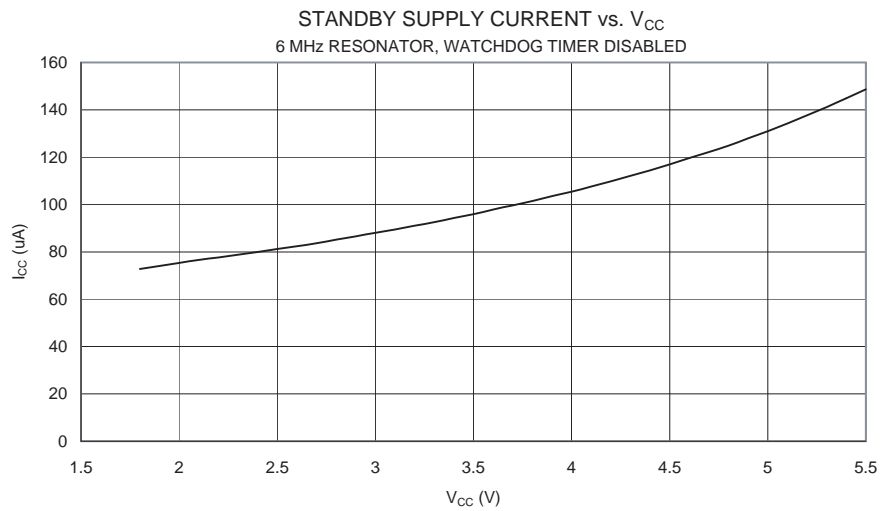
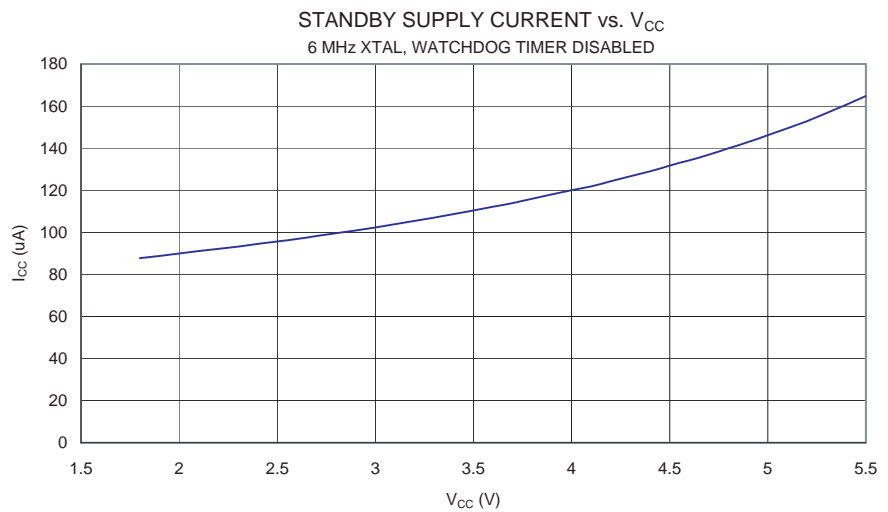


Figure 160. Standby Supply Current vs. V_{CC} (6 MHz Xtal, Watchdog Timer Disabled)



Pin Pull-up

Figure 161. I/O Pin Pull-up Resistor Current vs. Input Voltage ($V_{CC} = 5V$)

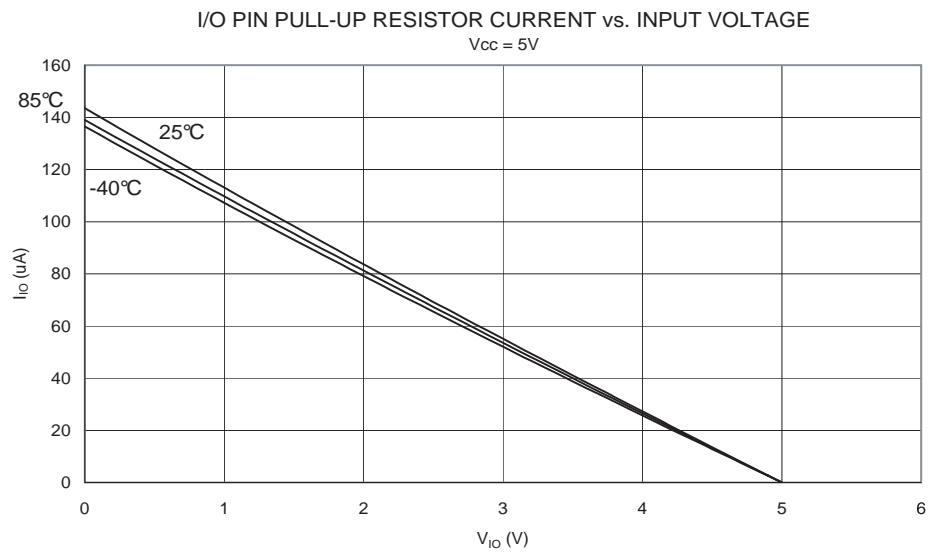


Figure 162. I/O Pin Pull-up Resistor Current vs. Input Voltage ($V_{CC} = 2.7V$)

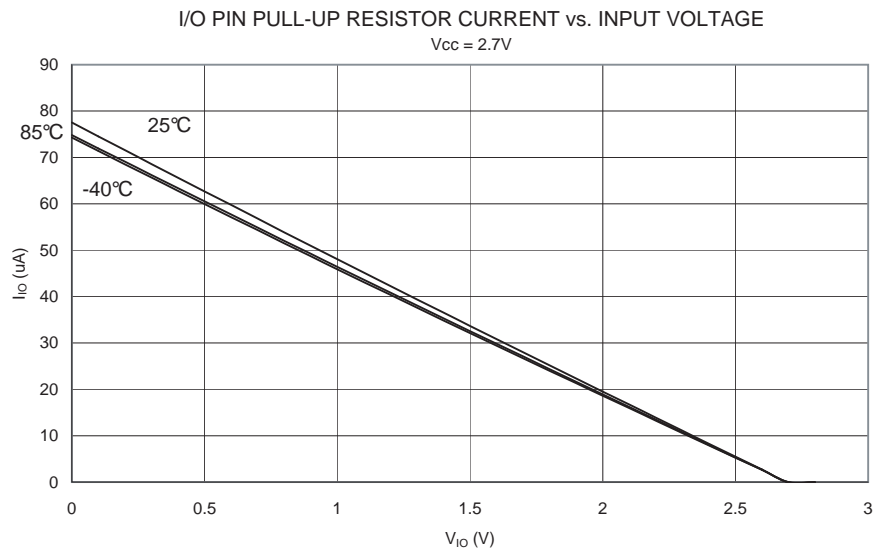


Figure 163. I/O Pin Pull-up Resistor Current vs. Input Voltage ($V_{CC} = 1.8V$)

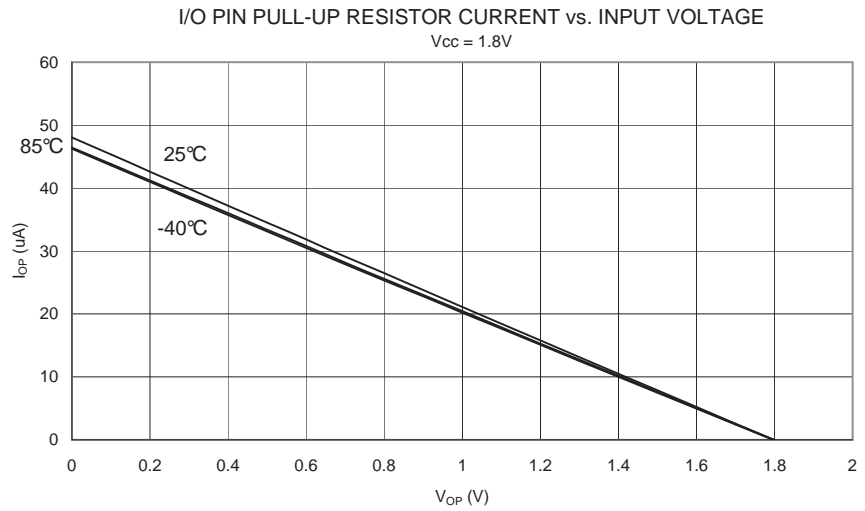


Figure 164. Reset Pull-up Resistor Current vs. Reset Pin Voltage ($V_{CC} = 5V$)

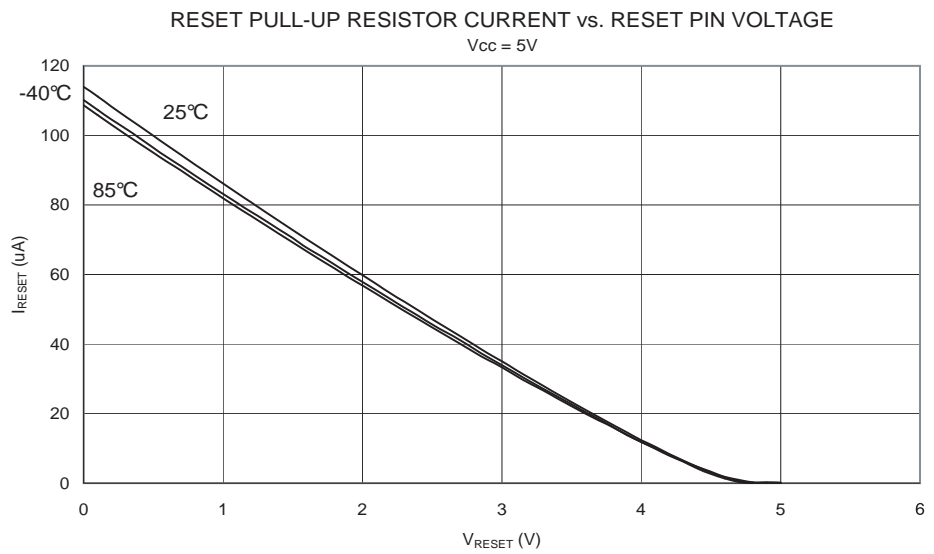


Figure 165. Reset Pull-up Resistor Current vs. Reset Pin Voltage ($V_{CC} = 2.7V$)

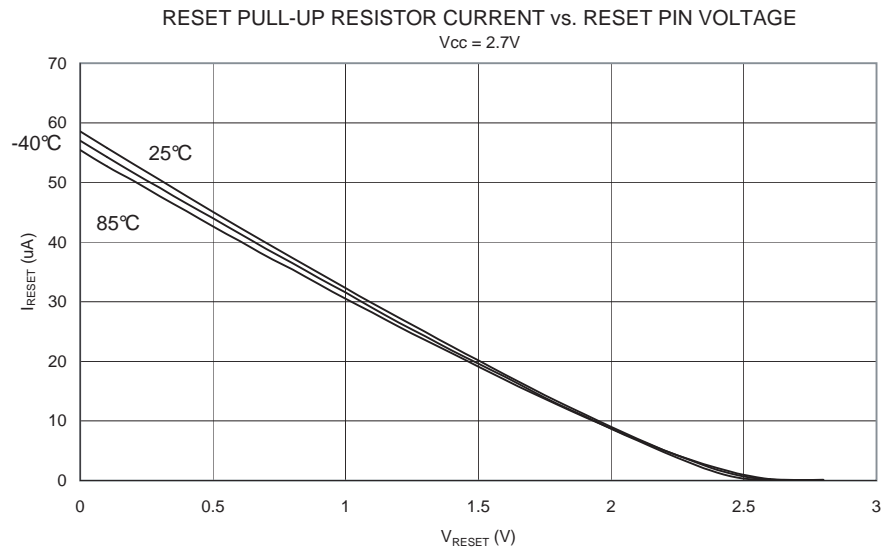
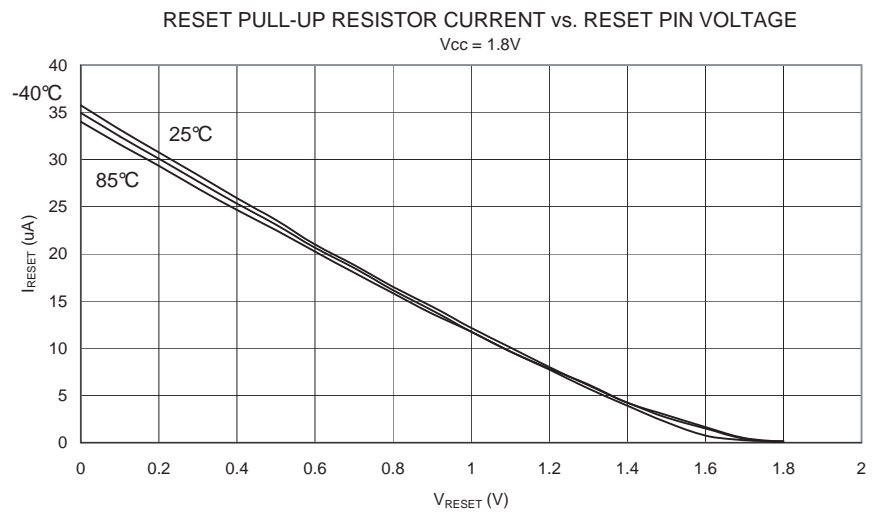


Figure 166. Reset Pull-up Resistor Current vs. Reset Pin Voltage ($V_{CC} = 1.8V$)



Pin Driver Strength

Figure 167. I/O Pin Source Current vs. Output Voltage, Ports A, C, D, E, F, G ($V_{CC} = 5V$)

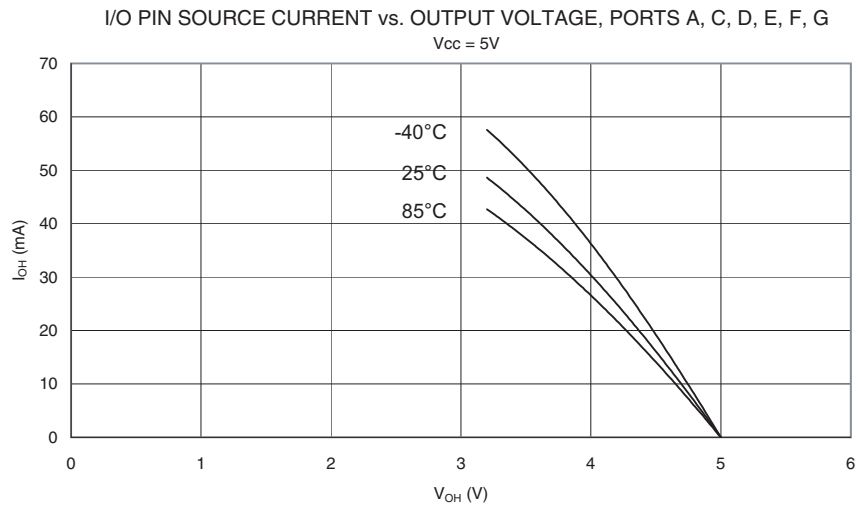


Figure 168. I/O Pin Source Current vs. Output Voltage, Ports A, C, D, E, F, G ($V_{CC} = 2.7V$)

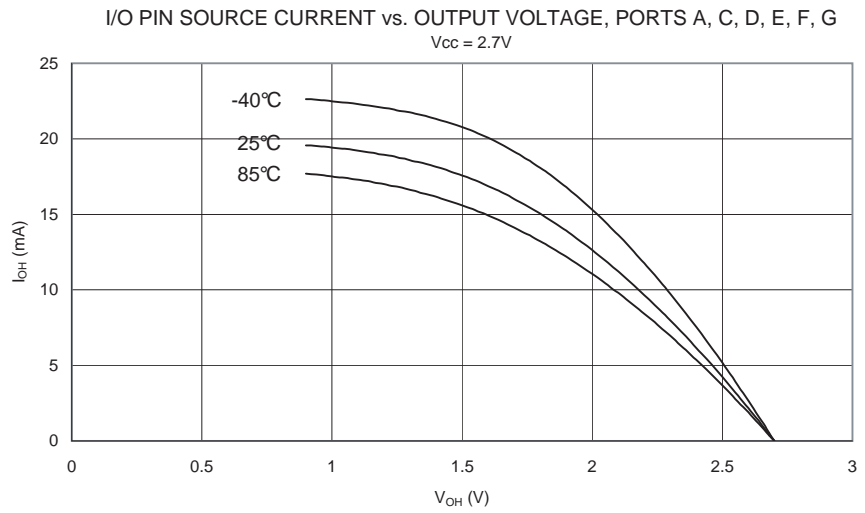


Figure 169. I/O Pin Source Current vs. Output Voltage, Ports A, C, D, E, F, G ($V_{CC} = 1.8V$)

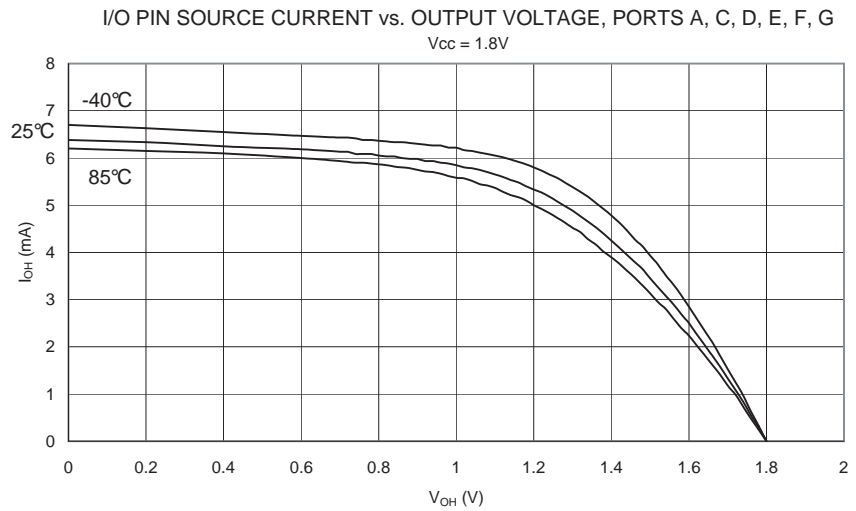


Figure 170. I/O Pin Source Current vs. Output Voltage, Port B ($V_{CC} = 5V$)

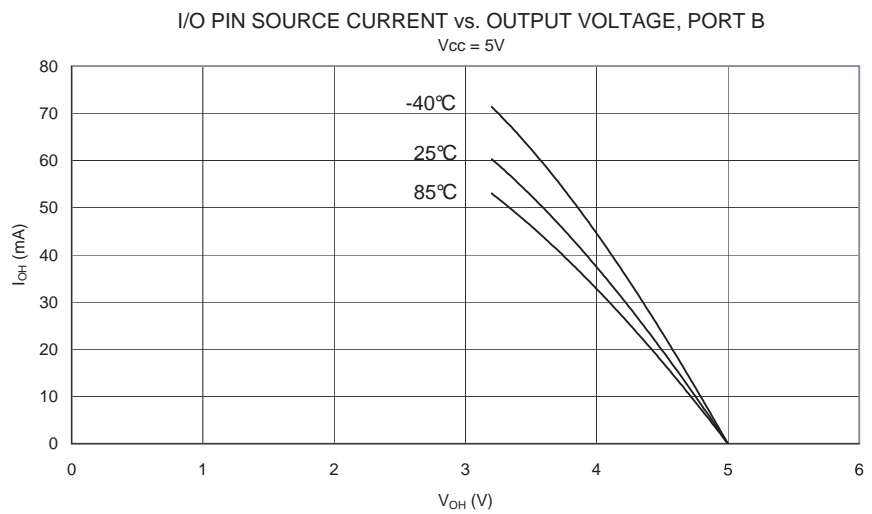


Figure 171. I/O Pin Source Current vs. Output Voltage, Port B ($V_{CC} = 2.7V$)

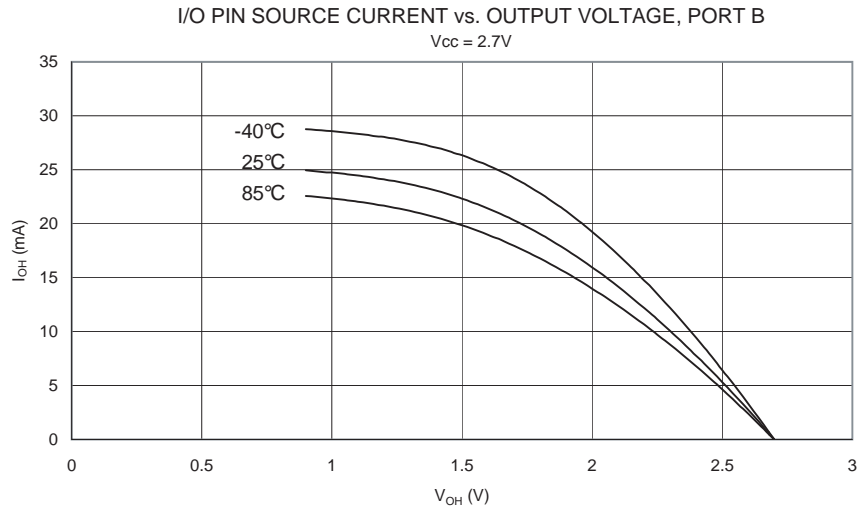


Figure 172. I/O Pin Source Current vs. Output Voltage, Port B ($V_{CC} = 1.8V$)

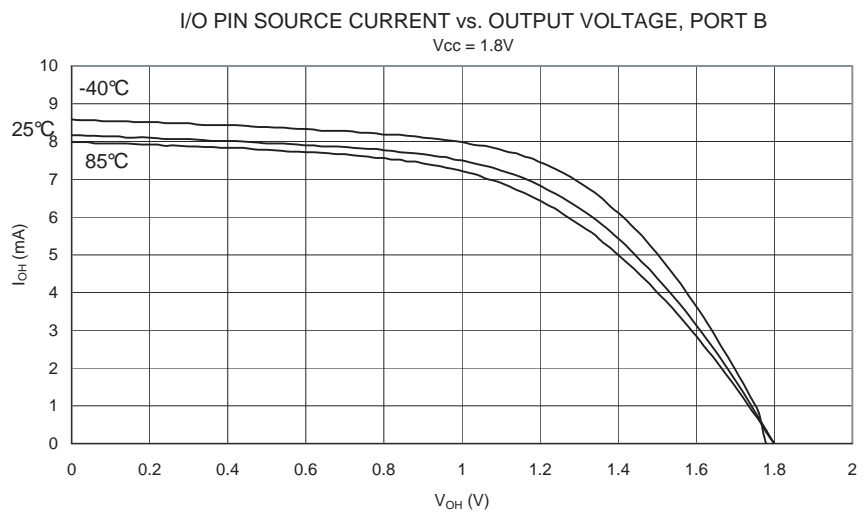


Figure 173. I/O Pin Sink Current vs. Output Voltage, Ports A, C, D, E, F, G ($V_{CC} = 5V$)

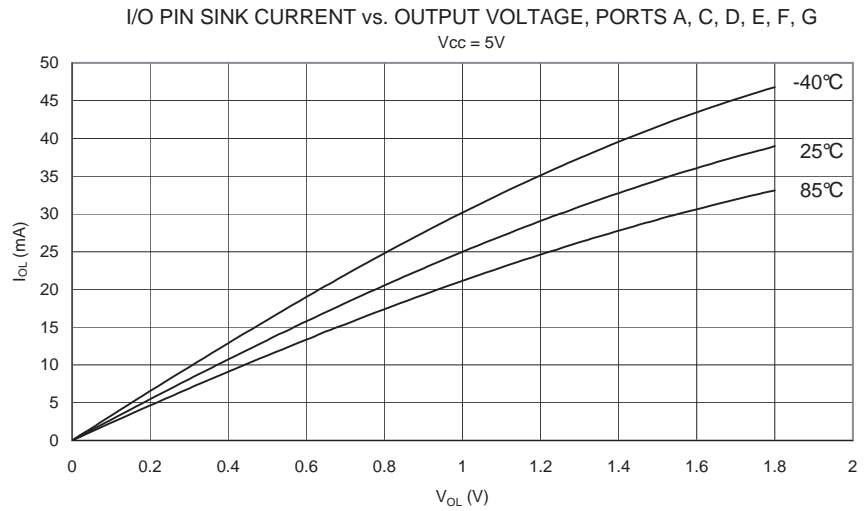


Figure 174. I/O Pin Sink Current vs. Output Voltage, Ports A, C, D, E, F, G ($V_{CC} = 2.7V$)

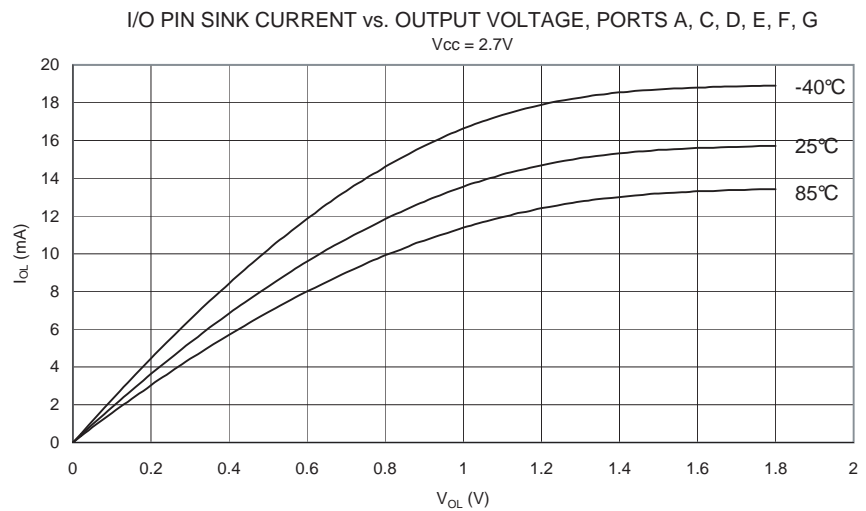




Figure 175. I/O Pin Sink Current vs. Output Voltage, Ports A, C, D, E, F, G ($V_{CC} = 1.8V$)

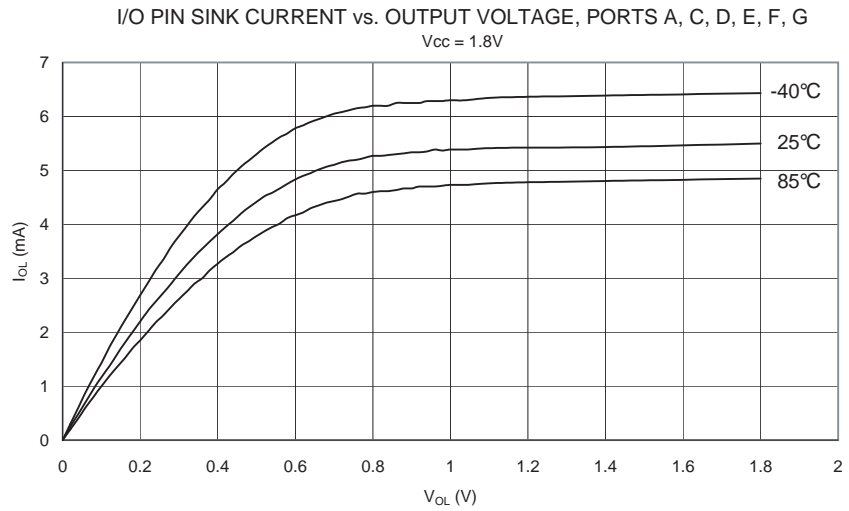


Figure 176. I/O Pin Sink Current vs. Output Voltage, Port B ($V_{CC} = 5V$)

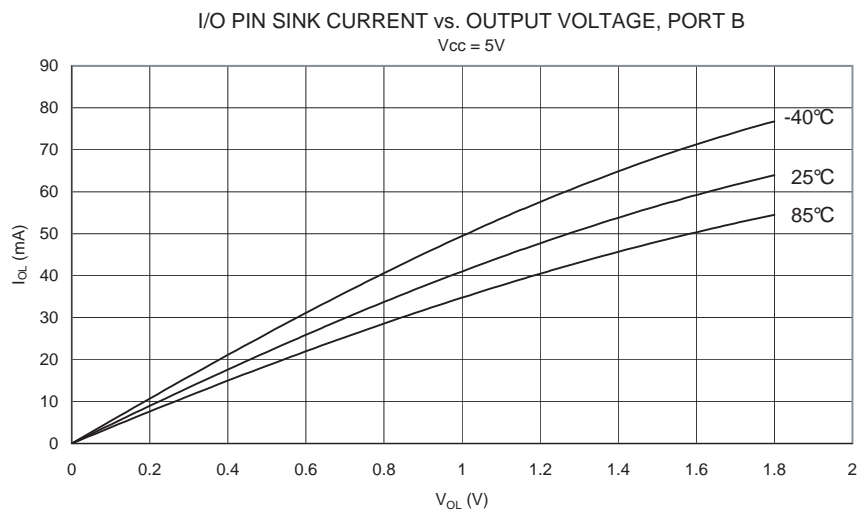


Figure 177. I/O Pin Sink Current vs. Output Voltage, Port B ($V_{CC} = 2.7V$)

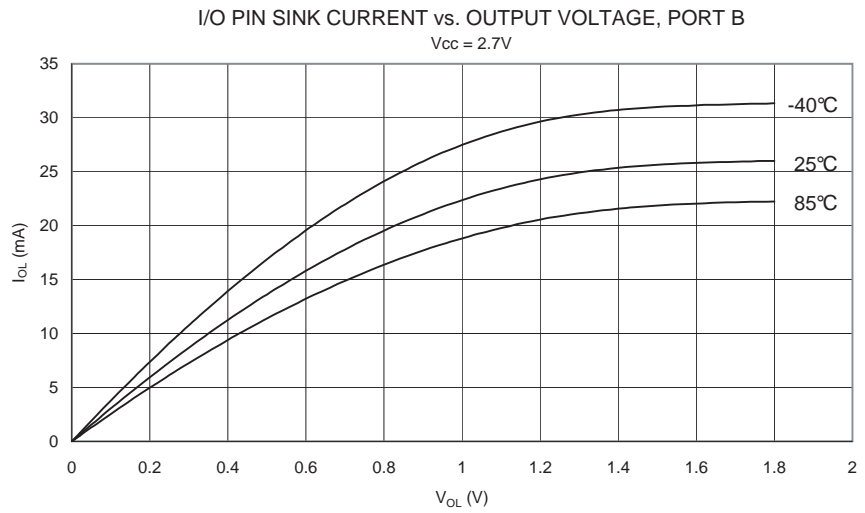
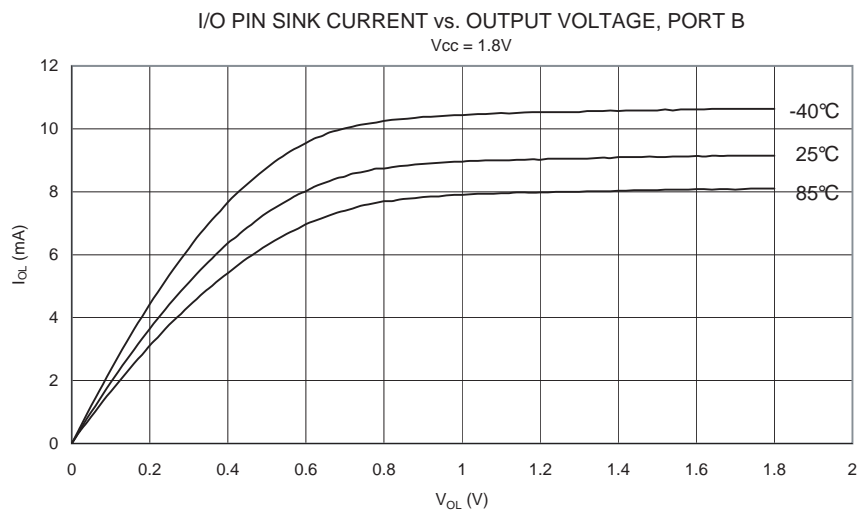


Figure 178. I/O Pin Sink Current vs. Output Voltage, Port B ($V_{CC} = 1.8V$)



Pin Thresholds and hysteresis

Figure 179. I/O Pin Input Threshold Voltage vs. V_{CC} (V_{IH} , I/O Pin Read as "1")

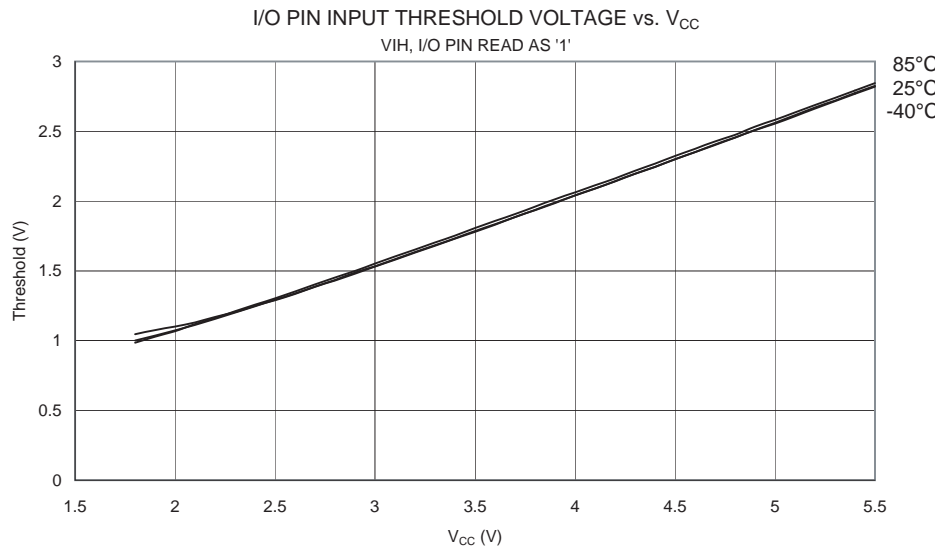


Figure 180. I/O Pin Input Threshold Voltage vs. V_{CC} (V_{IL} , I/O Pin Read as "0")

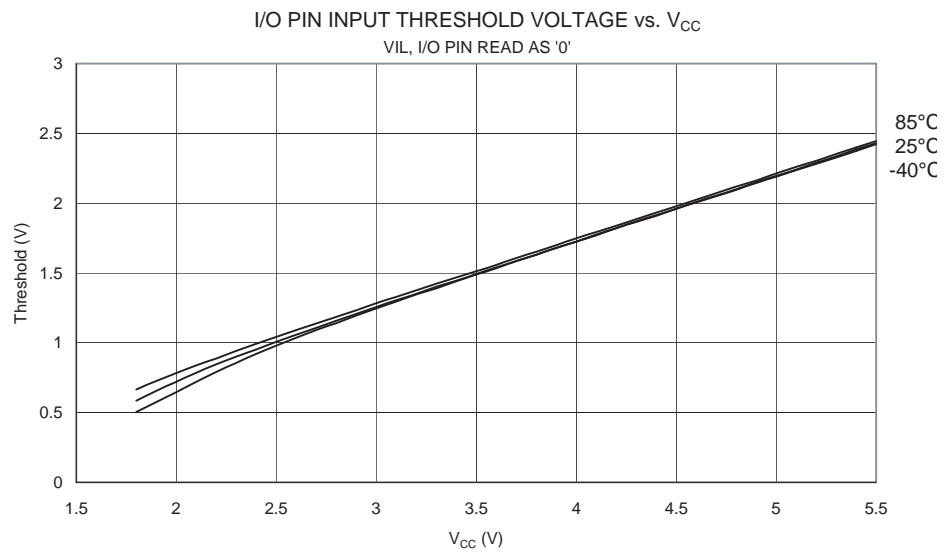


Figure 181. I/O Pin Input Hysteresis vs. V_{CC}

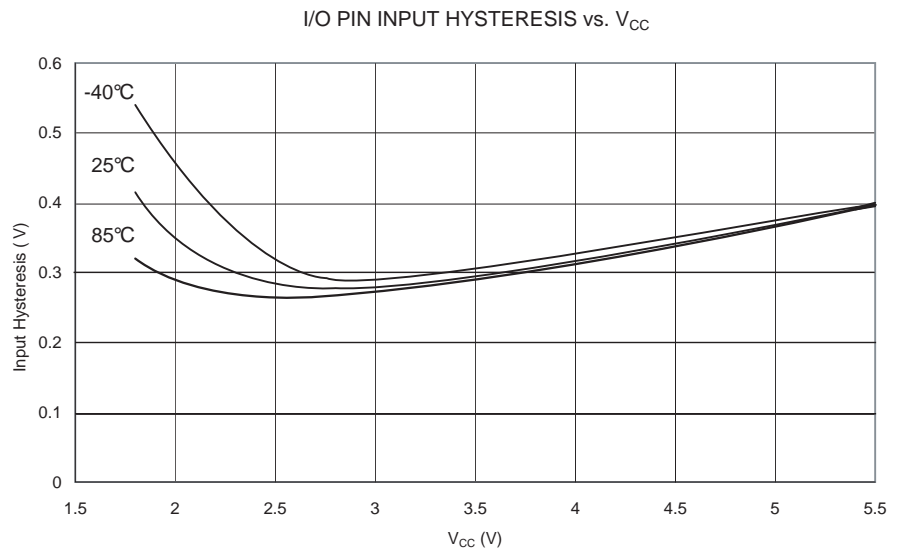


Figure 182. Reset Input Threshold Voltage vs. V_{CC} (V_{IH} , Reset Pin Read as "1")

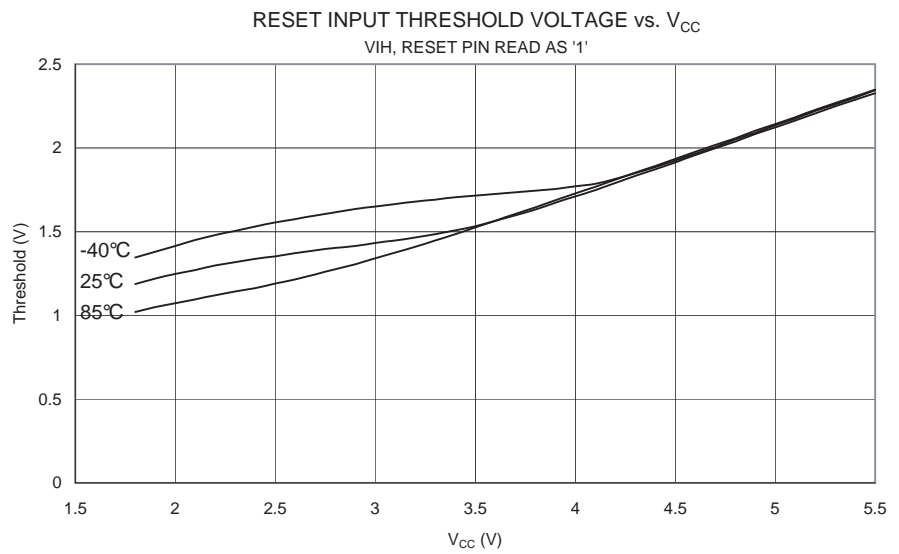


Figure 183. Reset Input Threshold Voltage vs. V_{CC} (V_{IL} , Reset Pin Read as "0")

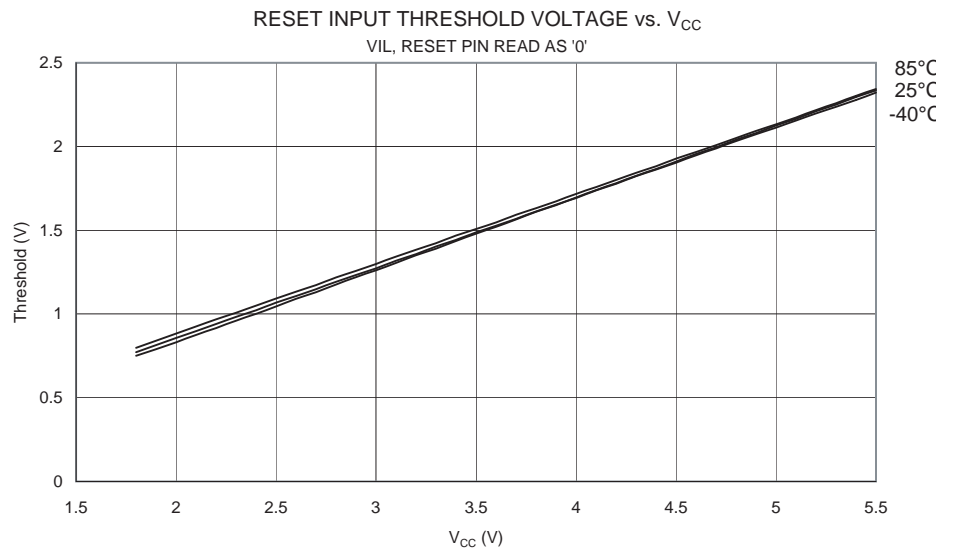
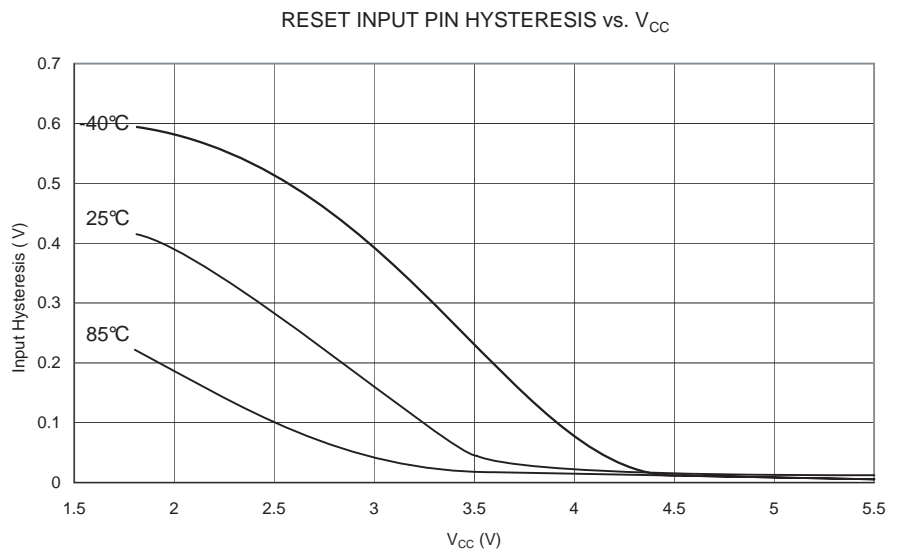


Figure 184. Reset Input Pin Hysteresis vs. V_{CC}



BOD Thresholds and Analog Comparator Offset

Figure 185. BOD Thresholds vs. Temperature (BOD Level is 4.3V)

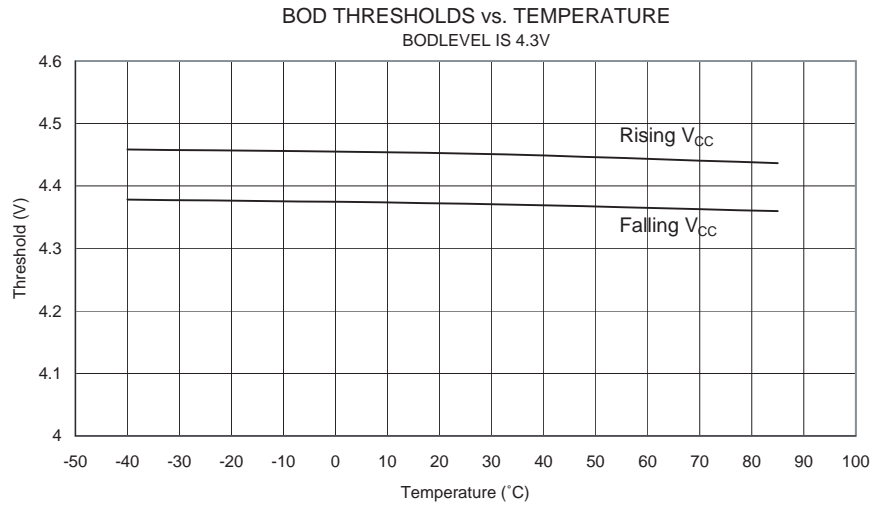


Figure 186. BOD Thresholds vs. Temperature (BOD Level is 2.7V)

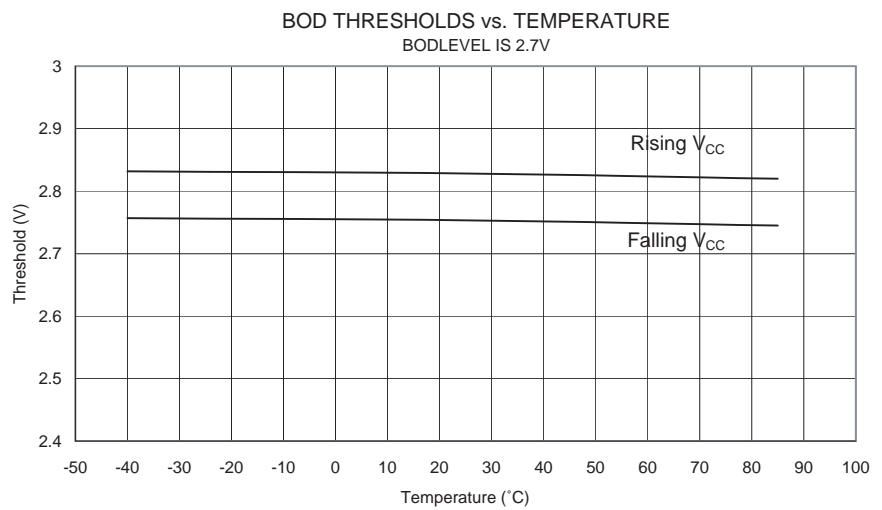


Figure 187. BOD Thresholds vs. Temperature (BOD Level is 1.8V)

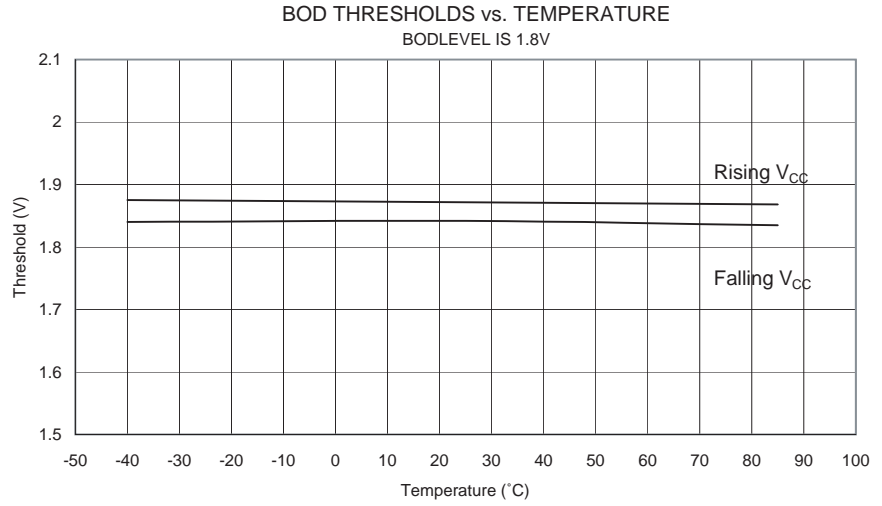


Figure 188. Bandgap Voltage vs. V_{CC}

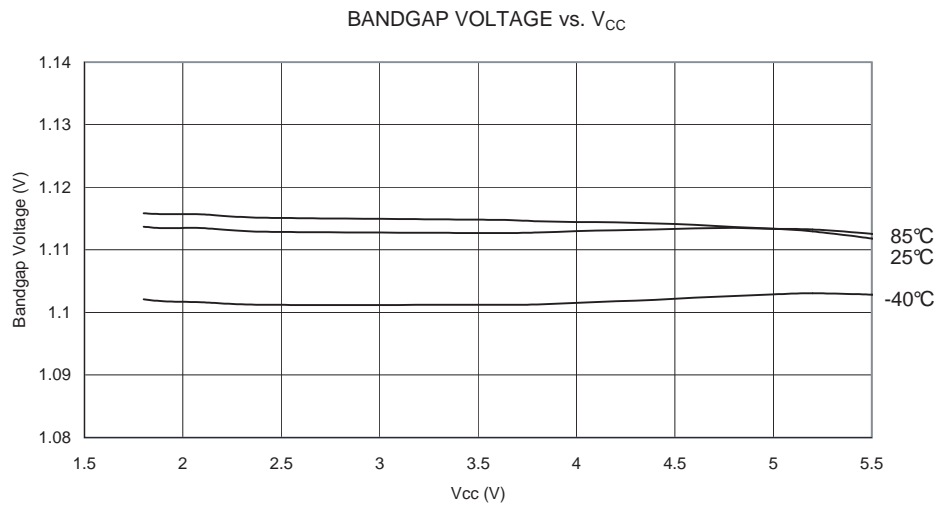


Figure 189. Analog Comparator Offset Voltage vs. Common Mode Voltage ($V_{CC} = 5V$)

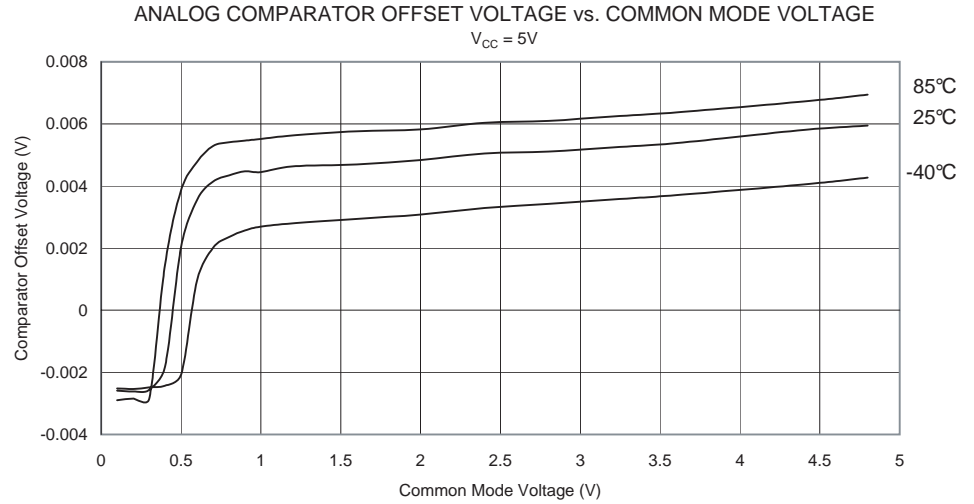
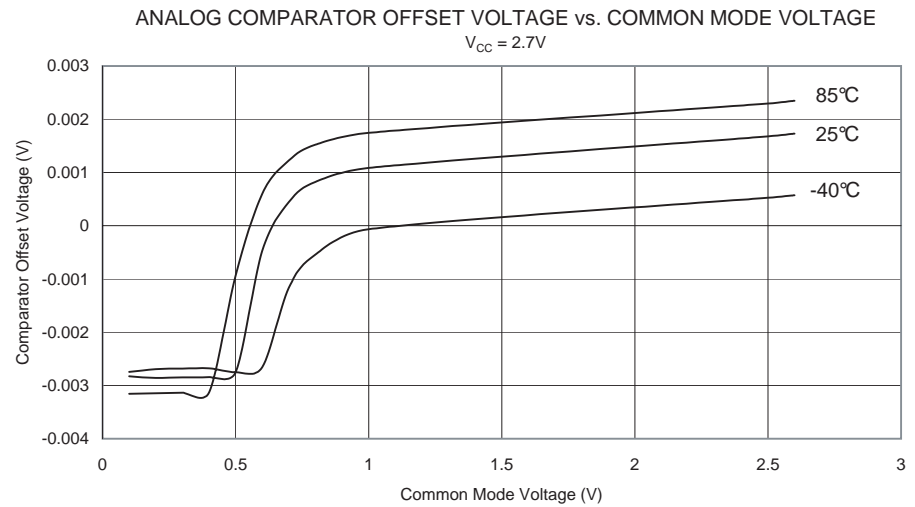


Figure 190. Analog Comparator Offset Voltage vs. Common Mode Voltage ($V_{CC} = 2.7V$)



Internal Oscillator Speed Figure 191. Watchdog Oscillator Frequency vs. V_{CC}

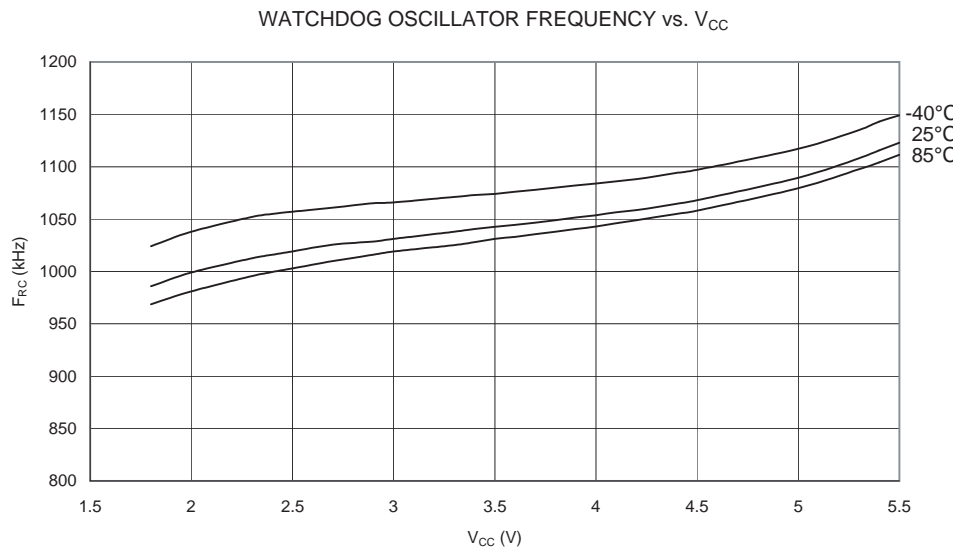


Figure 192. Calibrated 8 MHz RC Oscillator Frequency vs. Temperature

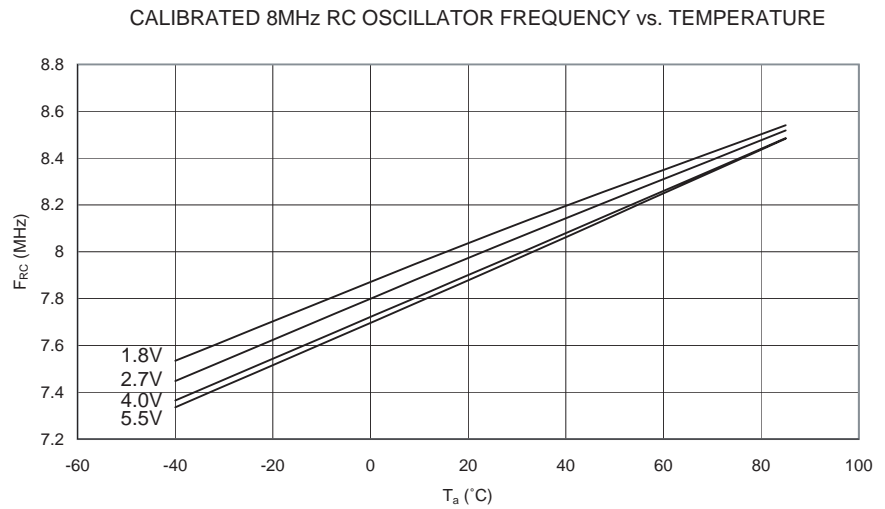


Figure 193. Calibrated 8 MHz RC Oscillator Frequency vs. V_{CC}

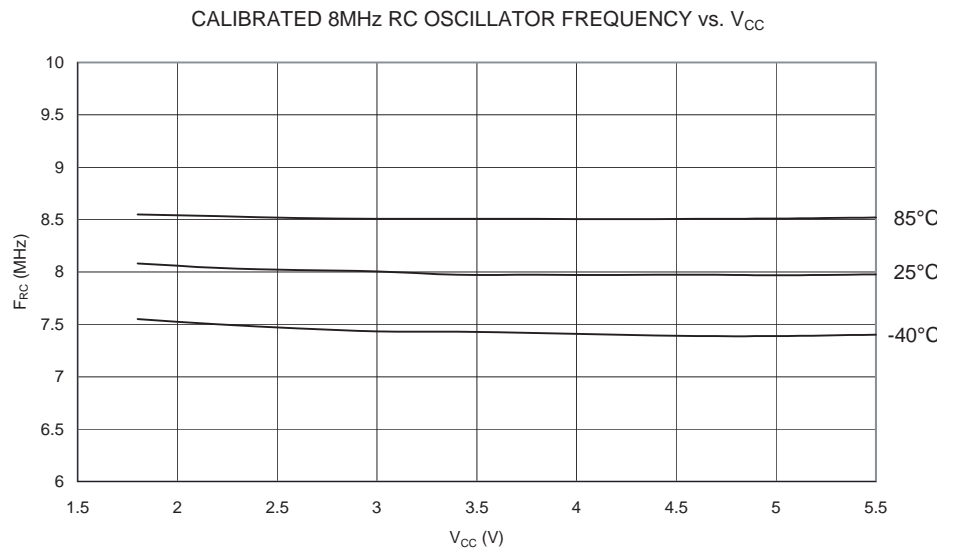
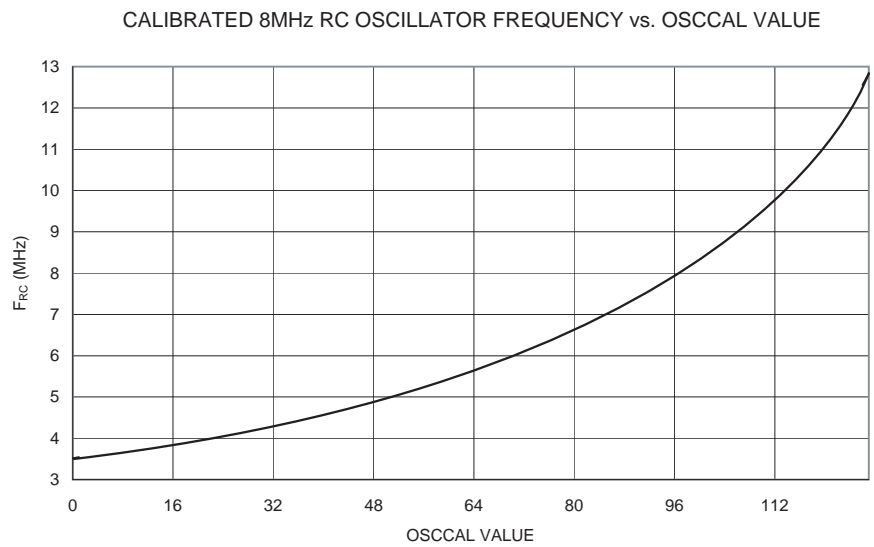


Figure 194. Calibrated 8 MHz RC Oscillator Frequency vs. Oscscal Value



Current Consumption of Peripheral Units

Figure 195. Brownout Detector Current vs. V_{CC}

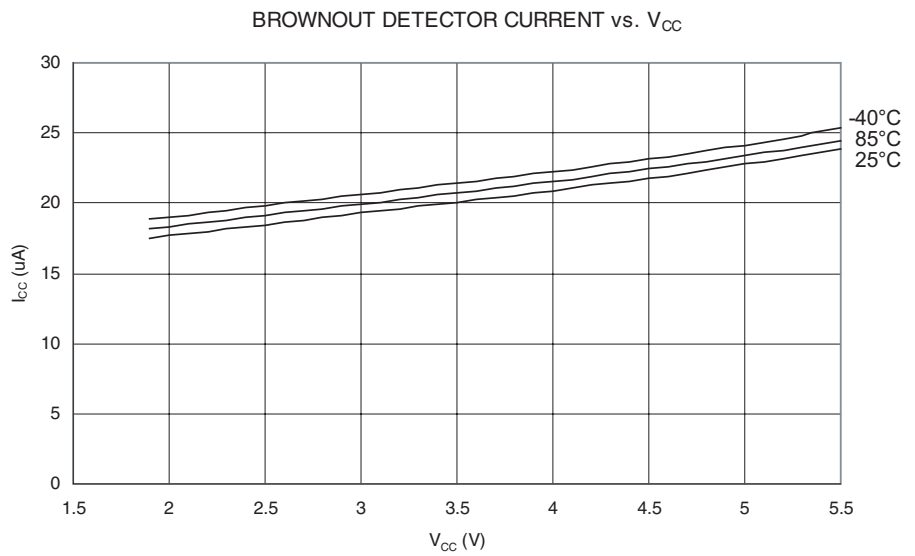


Figure 196. ADC Current vs. V_{CC} (AREF = AVCC)

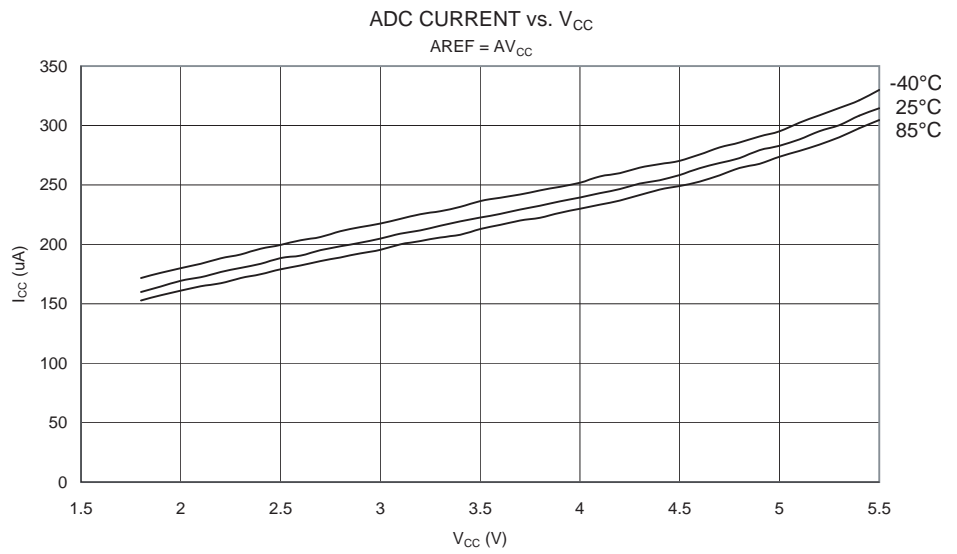


Figure 197. AREF External Reference Current vs. V_{CC}

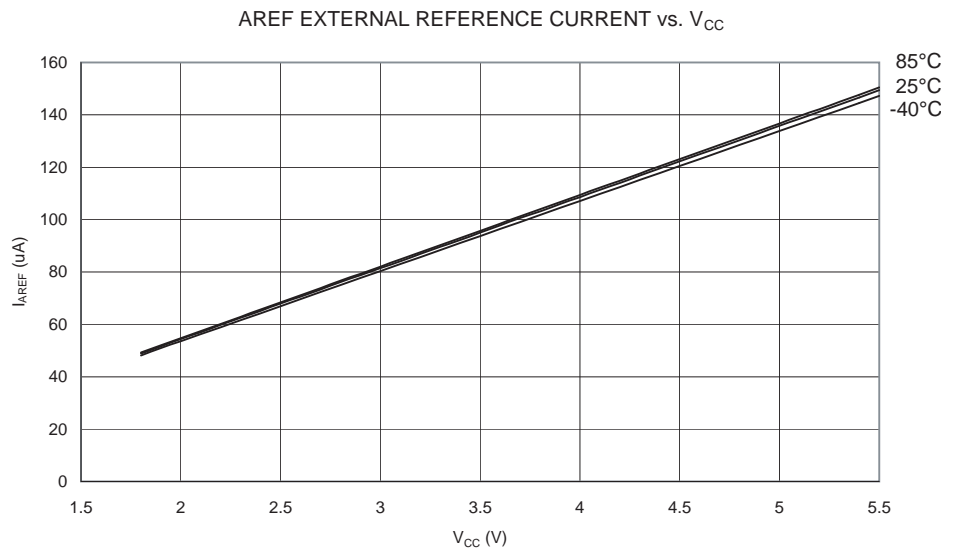
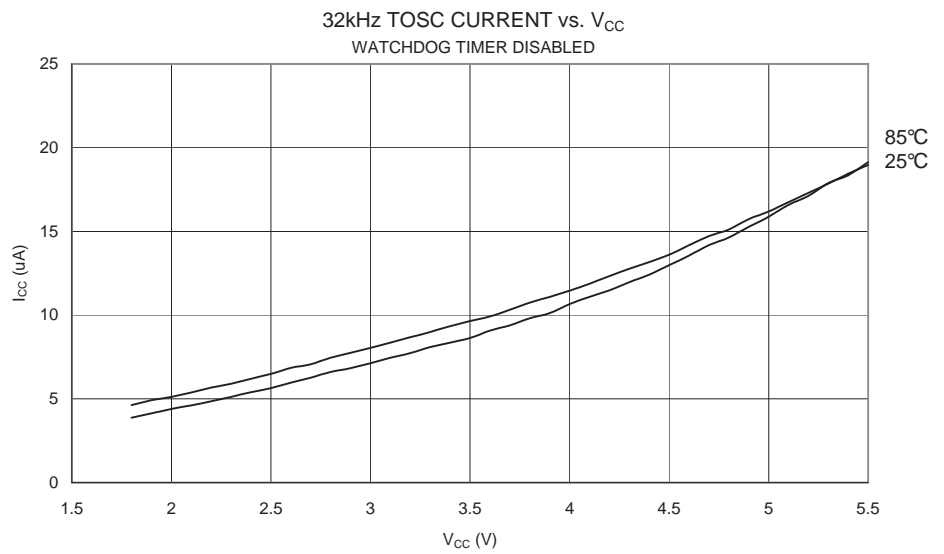


Figure 198. 32 kHz TOSC Current vs. V_{CC} (Watchdog Timer Disabled)



The differential current consumption between Power-save with WD disabled and 32 kHz TOSC represents the current drawn by Timer/Counter2.

Figure 199. Watchdog Timer Current vs. V_{CC}

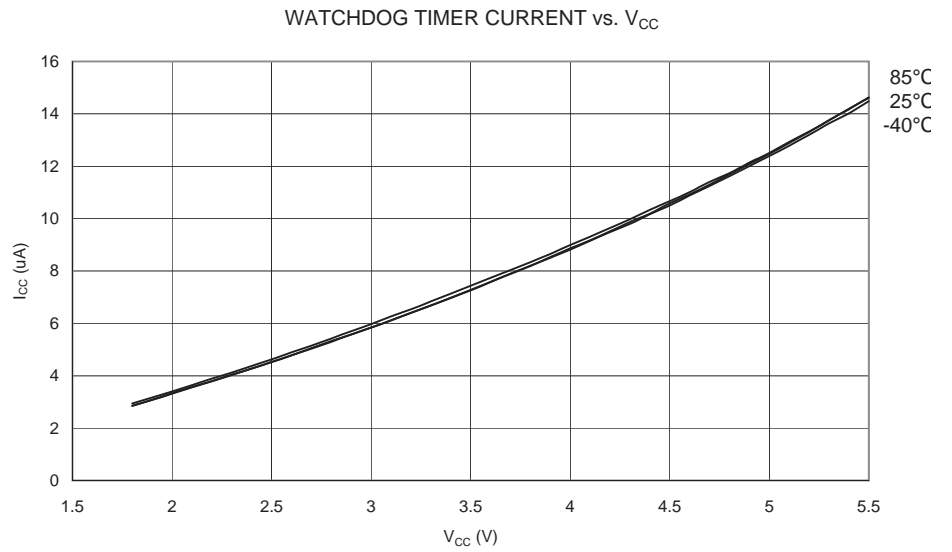


Figure 200. Analog Comparator Current vs. V_{CC}

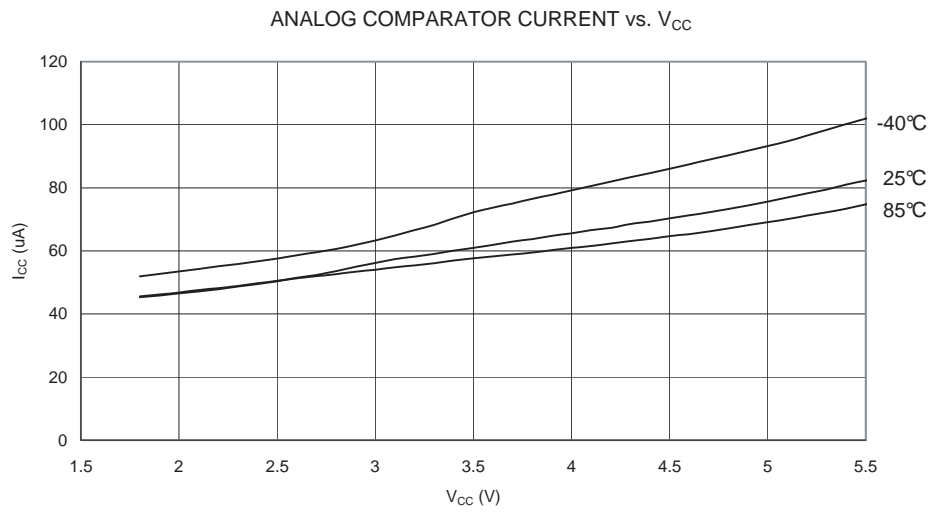
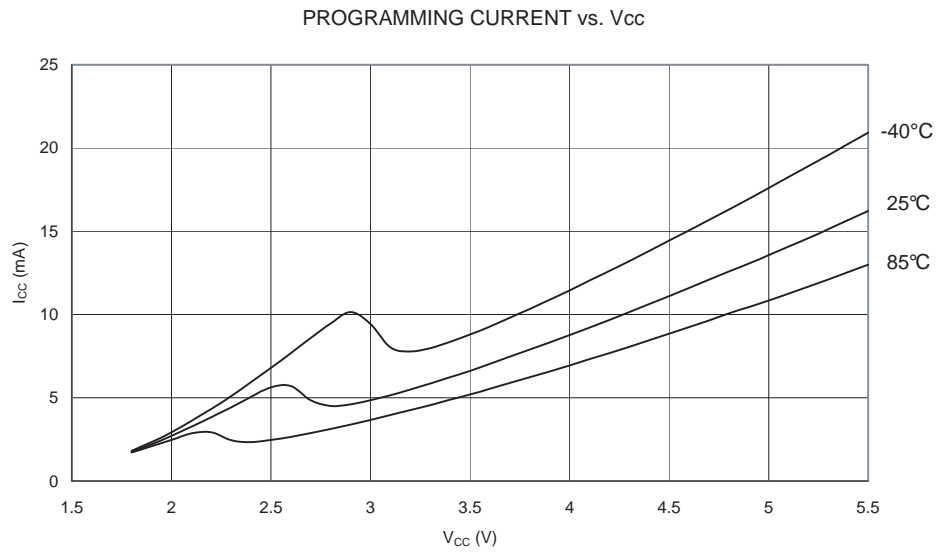


Figure 201. Programming Current vs. V_{CC}



Current Consumption in Reset and Reset Pulsewidth

Figure 202. Reset Supply Current vs. V_{CC} (0.1 - 1.0 MHz, Excluding Current Through The Reset Pull-up)

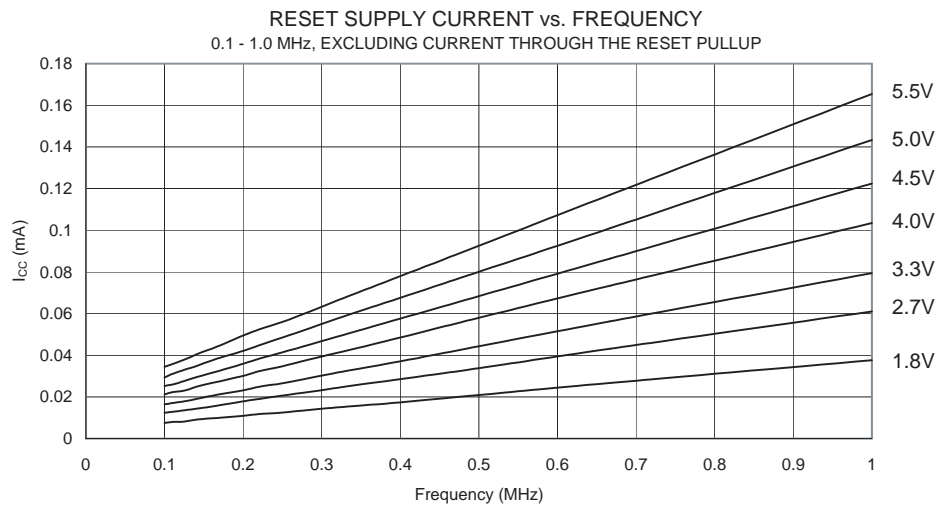


Figure 203. Reset Supply Current vs. V_{CC} (1 - 20 MHz, Excluding Current Through The Reset Pull-up)

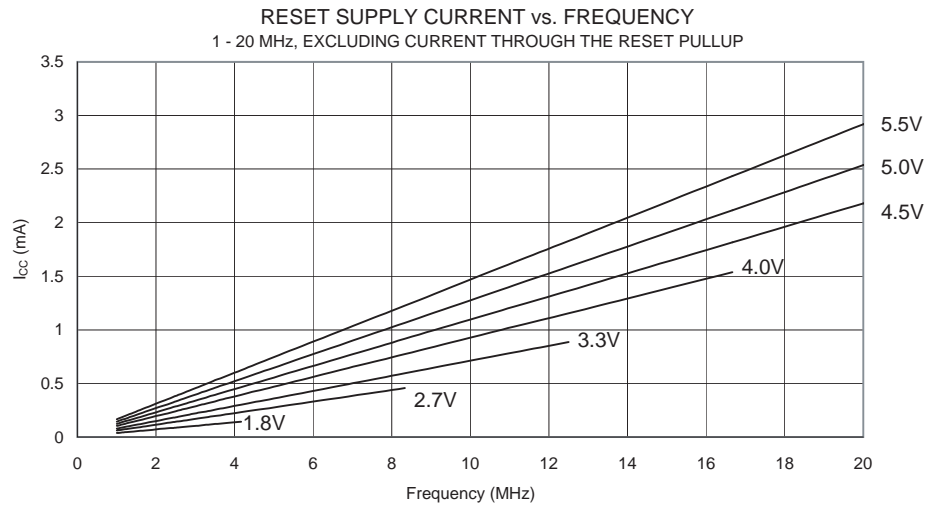
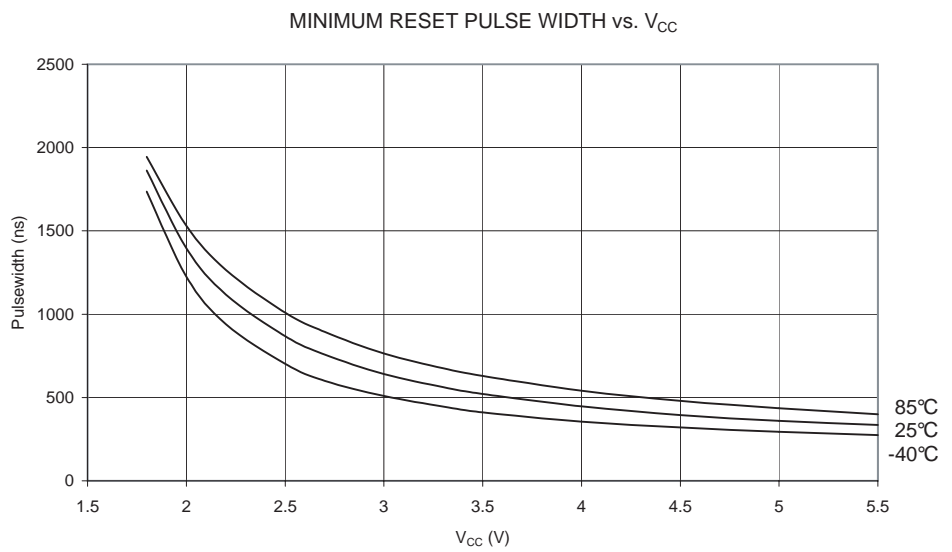


Figure 204. Minimum Reset Pulse Width vs. V_{CC}



Register Summary

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
|---------|----------|-------------------------------|--------|---------|---------|--------|--------|--------|--------|------|
| (0xFF) | Reserved | – | – | – | – | – | – | – | – | |
| (0xFE) | LCDDR18 | – | – | – | – | – | – | – | SEG324 | 225 |
| (0xFD) | LCDDR17 | SEG323 | SEG322 | SEG321 | SEG320 | SEG319 | SEG318 | SEG317 | SEG316 | 225 |
| (0xFC) | LCDDR16 | SEG315 | SEG314 | SEG313 | SEG312 | SEG311 | SEG310 | SEG309 | SEG308 | 225 |
| (0xFB) | LCDDR15 | SEG307 | SEG306 | SEG305 | SEG304 | SEG303 | SEG302 | SEG301 | SEG300 | 225 |
| (0xFA) | Reserved | – | – | – | – | – | – | – | – | |
| (0xF9) | LCDDR13 | – | – | – | – | – | – | – | SEG224 | 225 |
| (0xF8) | LCDDR12 | SEG223 | SEG222 | SEG221 | SEG220 | SEG219 | SEG218 | SEG217 | SEG216 | 225 |
| (0xF7) | LCDDR11 | SEG215 | SEG214 | SEG213 | SEG212 | SEG211 | SEG210 | SEG209 | SEG208 | 225 |
| (0xF6) | LCDDR10 | SEG207 | SEG206 | SEG205 | SEG204 | SEG203 | SEG202 | SEG201 | SEG200 | 225 |
| (0xF5) | Reserved | – | – | – | – | – | – | – | – | |
| (0xF4) | LCDDR8 | – | – | – | – | – | – | – | SEG124 | 225 |
| (0xF3) | LCDDR7 | SEG123 | SEG122 | SEG121 | SEG120 | SEG119 | SEG118 | SEG117 | SEG116 | 225 |
| (0xF2) | LCDDR6 | SEG115 | SEG114 | SEG113 | SEG112 | SEG111 | SEG110 | SEG109 | SEG108 | 225 |
| (0xF1) | LCDDR5 | SEG107 | SEG106 | SEG105 | SEG104 | SEG103 | SEG102 | SEG101 | SEG100 | 225 |
| (0xF0) | Reserved | – | – | – | – | – | – | – | – | |
| (0xEF) | LCDDR3 | – | – | – | – | – | – | – | SEG024 | 225 |
| (0xEE) | LCDDR2 | SEG023 | SEG022 | SEG021 | SEG020 | SEG019 | SEG018 | SEG017 | SEG016 | 225 |
| (0xED) | LCDDR1 | SEG015 | SEG014 | SEG013 | SEG012 | SEG011 | SEG010 | SEG009 | SEG008 | 225 |
| (0xEC) | LCDDR0 | SEG007 | SEG006 | SEG005 | SEG004 | SEG003 | SEG002 | SEG001 | SEG000 | 225 |
| (0xEB) | Reserved | – | – | – | – | – | – | – | – | |
| (0xEA) | Reserved | – | – | – | – | – | – | – | – | |
| (0xE9) | Reserved | – | – | – | – | – | – | – | – | |
| (0xE8) | Reserved | – | – | – | – | – | – | – | – | |
| (0xE7) | LCDCR | LCDCD2 | LCDCD1 | LCDCD0 | – | LCDCD3 | LCDCD2 | LCDCD1 | LCDCD0 | 223 |
| (0xE6) | LCDFRR | – | LCDPS2 | LCDPS1 | LCDPS0 | – | LCDCD2 | LCDCD1 | LCDCD0 | 221 |
| (0xE5) | LCDCRB | LCDCS | LCD2B | LCDMUX1 | LCDMUX0 | – | LCDCD2 | LCDCD1 | LCDCD0 | 220 |
| (0xE4) | LCDCRA | LCDCS | LCDAB | – | LCDIF | LCDIE | – | – | LCDCD0 | 219 |
| (0xE3) | Reserved | – | – | – | – | – | – | – | – | |
| (0xE2) | Reserved | – | – | – | – | – | – | – | – | |
| (0xE1) | Reserved | – | – | – | – | – | – | – | – | |
| (0xE0) | Reserved | – | – | – | – | – | – | – | – | |
| (0xDF) | Reserved | – | – | – | – | – | – | – | – | |
| (0xDE) | Reserved | – | – | – | – | – | – | – | – | |
| (0xDD) | Reserved | – | – | – | – | – | – | – | – | |
| (0xDC) | Reserved | – | – | – | – | – | – | – | – | |
| (0xDB) | Reserved | – | – | – | – | – | – | – | – | |
| (0xDA) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD9) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD8) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD7) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD6) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD5) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD4) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD3) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD2) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD1) | Reserved | – | – | – | – | – | – | – | – | |
| (0xD0) | Reserved | – | – | – | – | – | – | – | – | |
| (0xCF) | Reserved | – | – | – | – | – | – | – | – | |
| (0xCE) | Reserved | – | – | – | – | – | – | – | – | |
| (0xCD) | Reserved | – | – | – | – | – | – | – | – | |
| (0xCC) | Reserved | – | – | – | – | – | – | – | – | |
| (0xCB) | Reserved | – | – | – | – | – | – | – | – | |
| (0xCA) | Reserved | – | – | – | – | – | – | – | – | |
| (0xC9) | Reserved | – | – | – | – | – | – | – | – | |
| (0xC8) | Reserved | – | – | – | – | – | – | – | – | |
| (0xC7) | Reserved | – | – | – | – | – | – | – | – | |
| (0xC6) | UDR | USART I/O Data Register | | | | | | | | 170 |
| (0xC5) | UBRRH | USART Baud Rate Register High | | | | | | | | 174 |
| (0xC4) | UBRRL | USART Baud Rate Register Low | | | | | | | | 174 |
| (0xC3) | Reserved | – | – | – | – | – | – | – | – | |
| (0xC2) | UCSRC | – | UMSEL | UPM1 | UPM0 | USBS | UCSZ1 | UCSZ0 | UCPOL | 170 |
| (0xC1) | UCSRB | RXCIE | TXCIE | UDRIE | RXEN | TXEN | UCSZ2 | RXB8 | TXB8 | 170 |
| (0xC0) | UCSRA | RXC | TXC | UDRE | FE | DOR | UPE | U2X | MPCM | 170 |



| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
|---------|----------|--|--------|--------|--------|---------|---------|---------|---------|------|
| (0xBF) | Reserved | – | – | – | – | – | – | – | – | |
| (0xBE) | Reserved | – | – | – | – | – | – | – | – | |
| (0xBD) | Reserved | – | – | – | – | – | – | – | – | |
| (0xBC) | Reserved | – | – | – | – | – | – | – | – | |
| (0xBB) | Reserved | – | – | – | – | – | – | – | – | |
| (0xBA) | USIDR | USI Data Register | | | | | | | | 185 |
| (0xB9) | USISR | USISIF | USIOIF | USIPF | USIDC | USICNT3 | USICNT2 | USICNT1 | USICNT0 | 186 |
| (0xB8) | USICR | USISIE | USIOIE | USIWM1 | USIWM0 | USICS1 | USICS0 | USICLK | USITC | 187 |
| (0xB7) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB6) | ASSR | – | – | – | EXCLK | AS2 | TCN2UB | OCR2UB | TCR2UB | 138 |
| (0xB5) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB4) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB3) | OCR2A | Timer/Counter2 Output Compare Register A | | | | | | | | 137 |
| (0xB2) | TCNT2 | Timer/Counter2 (8-bit) | | | | | | | | 137 |
| (0xB1) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB0) | TCCR2A | FOC2A | WGM20 | COM2A1 | COM2A0 | WGM21 | CS22 | CS21 | CS20 | 135 |
| (0xAF) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAE) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAD) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAC) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAB) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAA) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA9) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA8) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA7) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA6) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA5) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA4) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA3) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA2) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA1) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA0) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9F) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9E) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9D) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9C) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9B) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9A) | Reserved | – | – | – | – | – | – | – | – | |
| (0x99) | Reserved | – | – | – | – | – | – | – | – | |
| (0x98) | Reserved | – | – | – | – | – | – | – | – | |
| (0x97) | Reserved | – | – | – | – | – | – | – | – | |
| (0x96) | Reserved | – | – | – | – | – | – | – | – | |
| (0x95) | Reserved | – | – | – | – | – | – | – | – | |
| (0x94) | Reserved | – | – | – | – | – | – | – | – | |
| (0x93) | Reserved | – | – | – | – | – | – | – | – | |
| (0x92) | Reserved | – | – | – | – | – | – | – | – | |
| (0x91) | Reserved | – | – | – | – | – | – | – | – | |
| (0x90) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8F) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8E) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8D) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8C) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8B) | OCR1BH | Timer/Counter1 - Output Compare Register B High Byte | | | | | | | | 121 |
| (0x8A) | OCR1BL | Timer/Counter1 - Output Compare Register B Low Byte | | | | | | | | 121 |
| (0x89) | OCR1AH | Timer/Counter1 - Output Compare Register A High Byte | | | | | | | | 121 |
| (0x88) | OCR1AL | Timer/Counter1 - Output Compare Register A Low Byte | | | | | | | | 121 |
| (0x87) | ICR1H | Timer/Counter1 - Input Capture Register High Byte | | | | | | | | 122 |
| (0x86) | ICR1L | Timer/Counter1 - Input Capture Register Low Byte | | | | | | | | 122 |
| (0x85) | TCNT1H | Timer/Counter1 - Counter Register High Byte | | | | | | | | 121 |
| (0x84) | TCNT1L | Timer/Counter1 - Counter Register Low Byte | | | | | | | | 121 |
| (0x83) | Reserved | – | – | – | – | – | – | – | – | |
| (0x82) | TCCR1C | FOC1A | FOC1B | – | – | – | – | – | – | 120 |
| (0x81) | TCCR1B | ICNC1 | ICES1 | – | WGM13 | WGM12 | CS12 | CS11 | CS10 | 119 |
| (0x80) | TCCR1A | COM1A1 | COM1A0 | COM1B1 | COM1B0 | – | – | WGM11 | WGM10 | 117 |
| (0x7F) | DIDR1 | – | – | – | – | – | – | AIN1D | AIN0D | 192 |
| (0x7E) | DIDR0 | ADC7D | ADC6D | ADC5D | ADC4D | ADC3D | ADC2D | ADC1D | ADC0D | 209 |

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
|-------------|----------|--|---------|---------|---------|---------|---------|----------|--------|----------|
| (0x7D) | Reserved | – | – | – | – | – | – | – | – | |
| (0x7C) | ADMUX | REFS1 | REFS0 | ADLAR | MUX4 | MUX3 | MUX2 | MUX1 | MUX0 | 205 |
| (0x7B) | ADCSRB | – | ACME | – | – | – | ADTS2 | ADTS1 | ADTS0 | 190, 209 |
| (0x7A) | ADCSRA | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | 207 |
| (0x79) | ADCH | ADC Data Register High byte | | | | | | | | 208 |
| (0x78) | ADCL | ADC Data Register Low byte | | | | | | | | 208 |
| (0x77) | Reserved | – | – | – | – | – | – | – | – | |
| (0x76) | Reserved | – | – | – | – | – | – | – | – | |
| (0x75) | Reserved | – | – | – | – | – | – | – | – | |
| (0x74) | Reserved | – | – | – | – | – | – | – | – | |
| (0x73) | Reserved | – | – | – | – | – | – | – | – | |
| (0x72) | Reserved | – | – | – | – | – | – | – | – | |
| (0x71) | Reserved | – | – | – | – | – | – | – | – | |
| (0x70) | TIMSK2 | – | – | – | – | – | – | OCIE2A | TOIE2 | 140 |
| (0x6F) | TIMSK1 | – | – | ICIE1 | – | – | OCIE1B | OCIE1A | TOIE1 | 122 |
| (0x6E) | TIMSK0 | – | – | – | – | – | – | OCIE0A | TOIE0 | 92 |
| (0x6D) | Reserved | – | – | – | – | – | – | – | – | |
| (0x6C) | PCMSK1 | PCINT15 | PCINT14 | PCINT13 | PCINT12 | PCINT11 | PCINT10 | PCINT9 | PCINT8 | 54 |
| (0x6B) | PCMSK0 | PCINT7 | PCINT6 | PCINT5 | PCINT4 | PCINT3 | PCINT2 | PCINT1 | PCINT0 | 54 |
| (0x6A) | Reserved | – | – | – | – | – | – | – | – | |
| (0x69) | EICRA | – | – | – | – | – | – | ISC01 | ISC00 | 52 |
| (0x68) | Reserved | – | – | – | – | – | – | – | – | |
| (0x67) | Reserved | – | – | – | – | – | – | – | – | |
| (0x66) | OSCCAL | Oscillator Calibration Register | | | | | | | | 28 |
| (0x65) | Reserved | – | – | – | – | – | – | – | – | |
| (0x64) | PRR | – | – | – | PRLCD | PRTIM1 | PRSPI | PRUSART0 | PRADC | 34 |
| (0x63) | Reserved | – | – | – | – | – | – | – | – | |
| (0x62) | Reserved | – | – | – | – | – | – | – | – | |
| (0x61) | CLKPR | CLKPCE | – | – | – | CLKPS3 | CLKPS2 | CLKPS1 | CLKPS0 | 30 |
| (0x60) | WDTCSR | – | – | – | WDCE | WDE | WDP2 | WDP1 | WDP0 | 43 |
| 0x3F (0x5F) | SREG | I | T | H | S | V | N | Z | C | 9 |
| 0x3E (0x5E) | SPH | – | – | – | – | – | SP10 | SP9 | SP8 | 11 |
| 0x3D (0x5D) | SPL | SP7 | SP6 | SP5 | SP4 | SP3 | SP2 | SP1 | SP0 | 11 |
| 0x3C (0x5C) | Reserved | – | – | – | – | – | – | – | – | |
| 0x3B (0x5B) | Reserved | – | – | – | – | – | – | – | – | |
| 0x3A (0x5A) | Reserved | – | – | – | – | – | – | – | – | |
| 0x39 (0x59) | Reserved | – | – | – | – | – | – | – | – | |
| 0x38 (0x58) | Reserved | – | – | – | – | – | – | – | – | |
| 0x37 (0x57) | SPMCSR | SPMIE | RWWSB | – | RWWSRE | BLBSET | PGWRT | PGERS | SPMEN | 257 |
| 0x36 (0x56) | Reserved | – | – | – | – | – | – | – | – | |
| 0x35 (0x55) | MCUCR | JTD | – | – | PUD | – | – | IVSEL | IVCE | 235 |
| 0x34 (0x54) | MCUSR | – | – | – | JTRF | WDRF | BORF | EXTRF | PORF | 236 |
| 0x33 (0x53) | SMCR | – | – | – | – | SM2 | SM1 | SM0 | SE | 32 |
| 0x32 (0x52) | Reserved | – | – | – | – | – | – | – | – | |
| 0x31 (0x51) | OCDR | IDRD/ OCD | OCDR6 | OCDR5 | OCDR4 | OCDR3 | OCDR2 | OCDR1 | OCDR0 | 231 |
| 0x30 (0x50) | ACSR | ACD | ACBG | ACO | ACI | ACIE | ACIC | ACIS1 | ACIS0 | 190 |
| 0x2F (0x4F) | Reserved | – | – | – | – | – | – | – | – | |
| 0x2E (0x4E) | SPDR | SPI Data Register | | | | | | | | 150 |
| 0x2D (0x4D) | SPSR | SPIF | WCOL | – | – | – | – | – | SPI2X | 150 |
| 0x2C (0x4C) | SPCR | SPIE | SPE | DORD | MSTR | CPOL | CPHA | SPR1 | SPR0 | 148 |
| 0x2B (0x4B) | GPOR2 | General Purpose I/O Register 2 | | | | | | | | 22 |
| 0x2A (0x4A) | GPOR1 | General Purpose I/O Register 1 | | | | | | | | 22 |
| 0x29 (0x49) | Reserved | – | – | – | – | – | – | – | – | |
| 0x28 (0x48) | Reserved | – | – | – | – | – | – | – | – | |
| 0x27 (0x47) | OCROA | Timer/Counter0 Output Compare Register A | | | | | | | | 92 |
| 0x26 (0x46) | TCNT0 | Timer/Counter0 (8 Bit) | | | | | | | | 91 |
| 0x25 (0x45) | Reserved | – | – | – | – | – | – | – | – | |
| 0x24 (0x44) | TCCR0A | FOC0A | WGM00 | COM0A1 | COM0A0 | WGM01 | CS02 | CS01 | CS00 | 89 |
| 0x23 (0x43) | TCCR0B | TSM | – | – | – | – | – | PSR2 | PSR10 | 94 |
| 0x22 (0x42) | EEARH | – | – | – | – | – | – | – | EEAR8 | 18 |
| 0x21 (0x41) | EEARL | EEPROM Address Register Low Byte | | | | | | | | 18 |
| 0x20 (0x40) | EEDR | EEPROM Data Register | | | | | | | | 18 |
| 0x1F (0x3F) | EEDR | – | – | – | – | EERIE | EEMWE | EEWE | EERE | 18 |
| 0x1E (0x3E) | GPOR0 | General Purpose I/O Register 0 | | | | | | | | 22 |
| 0x1D (0x3D) | EIMSK | PCIE1 | PCIE0 | – | – | – | – | – | INT0 | 53 |
| 0x1C (0x3C) | EIFR | PCIF1 | PCIF0 | – | – | – | – | – | INTF0 | 53 |



| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
|-------------|----------|--------|--------|--------|--------|--------|--------|--------|--------|------|
| 0x1B (0x3B) | Reserved | – | – | – | – | – | – | – | – | |
| 0x1A (0x3A) | Reserved | – | – | – | – | – | – | – | – | |
| 0x19 (0x39) | Reserved | – | – | – | – | – | – | – | – | |
| 0x18 (0x38) | Reserved | – | – | – | – | – | – | – | – | |
| 0x17 (0x37) | TIFR2 | – | – | – | – | – | – | OCF2A | TOV2 | 141 |
| 0x16 (0x36) | TIFR1 | – | – | ICF1 | – | – | OCF1B | OCF1A | TOV1 | 123 |
| 0x15 (0x35) | TIFR0 | – | – | – | – | – | – | OCF0A | TOV0 | 92 |
| 0x14 (0x34) | PORTG | – | – | – | PORTG4 | PORTG3 | PORTG2 | PORTG1 | PORTG0 | 78 |
| 0x13 (0x33) | DDRG | – | – | – | DDG4 | DDG3 | DDG2 | DDG1 | DDG0 | 78 |
| 0x12 (0x32) | PING | – | – | – | PING4 | PING3 | PING2 | PING1 | PING0 | 78 |
| 0x11 (0x31) | PORTF | PORTF7 | PORTF6 | PORTF5 | PORTF4 | PORTF3 | PORTF2 | PORTF1 | PORTF0 | 77 |
| 0x10 (0x30) | DDRF | DDF7 | DDF6 | DDF5 | DDF4 | DDF3 | DDF2 | DDF1 | DDF0 | 77 |
| 0x0F (0x2F) | PINF | PINF7 | PINF6 | PINF5 | PINF4 | PINF3 | PINF2 | PINF1 | PINF0 | 78 |
| 0x0E (0x2E) | PORTE | PORTE7 | PORTE6 | PORTE5 | PORTE4 | PORTE3 | PORTE2 | PORTE1 | PORTE0 | 77 |
| 0x0D (0x2D) | DDRE | DDE7 | DDE6 | DDE5 | DDE4 | DDE3 | DDE2 | DDE1 | DDE0 | 77 |
| 0x0C (0x2C) | PINE | PINE7 | PINE6 | PINE5 | PINE4 | PINE3 | PINE2 | PINE1 | PINE0 | 77 |
| 0x0B (0x2B) | PORTD | PORTD7 | PORTD6 | PORTD5 | PORTD4 | PORTD3 | PORTD2 | PORTD1 | PORTD0 | 77 |
| 0x0A (0x2A) | DDRD | DDD7 | DDD6 | DDD5 | DDD4 | DDD3 | DDD2 | DDD1 | DDD0 | 77 |
| 0x09 (0x29) | PIND | PIND7 | PIND6 | PIND5 | PIND4 | PIND3 | PIND2 | PIND1 | PIND0 | 77 |
| 0x08 (0x28) | PORTC | PORTC7 | PORTC6 | PORTC5 | PORTC4 | PORTC3 | PORTC2 | PORTC1 | PORTC0 | 76 |
| 0x07 (0x27) | DDRC | DDC7 | DDC6 | DDC5 | DDC4 | DDC3 | DDC2 | DDC1 | DDC0 | 76 |
| 0x06 (0x26) | PINC | PINC7 | PINC6 | PINC5 | PINC4 | PINC3 | PINC2 | PINC1 | PINC0 | 77 |
| 0x05 (0x25) | PORTB | PORTB7 | PORTB6 | PORTB5 | PORTB4 | PORTB3 | PORTB2 | PORTB1 | PORTB0 | 76 |
| 0x04 (0x24) | DDRB | DDB7 | DDB6 | DDB5 | DDB4 | DDB3 | DDB2 | DDB1 | DDB0 | 76 |
| 0x03 (0x23) | PINB | PINB7 | PINB6 | PINB5 | PINB4 | PINB3 | PINB2 | PINB1 | PINB0 | 76 |
| 0x02 (0x22) | PORTA | PORTA7 | PORTA6 | PORTA5 | PORTA4 | PORTA3 | PORTA2 | PORTA1 | PORTA0 | 76 |
| 0x01 (0x21) | DDRA | DDA7 | DDA6 | DDA5 | DDA4 | DDA3 | DDA2 | DDA1 | DDA0 | 76 |
| 0x00 (0x20) | PINA | PINA7 | PINA6 | PINA5 | PINA4 | PINA3 | PINA2 | PINA1 | PINA0 | 76 |

- Note:
1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
 2. I/O Registers within the address range 0x00 - 0x1F are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
 3. Some of the Status Flags are cleared by writing a logical one to them. Note that, unlike most other AVR's, the CBI and SBI instructions will only operate on the specified bit, and can therefore be used on registers containing such Status Flags. The CBI and SBI instructions work with registers 0x00 to 0x1F only.
 4. When using the I/O specific commands IN and OUT, the I/O addresses 0x00 - 0x3F must be used. When addressing I/O Registers as data space using LD and ST instructions, 0x20 must be added to these addresses. The ATmega169 is a complex microcontroller with more peripheral units than can be supported within the 64 location reserved in Opcode for the IN and OUT instructions. For the Extended I/O space from 0x60 - 0xFF in SRAM, only the ST/STS/STD and LD/LDS/LDD instructions can be used.

Instruction Set Summary

| Mnemonics | Operands | Description | Operation | Flags | #Clocks |
|--|----------|--|---|------------|---------|
| ARITHMETIC AND LOGIC INSTRUCTIONS | | | | | |
| ADD | Rd, Rr | Add two Registers | $Rd \leftarrow Rd + Rr$ | Z,C,N,V,H | 1 |
| ADC | Rd, Rr | Add with Carry two Registers | $Rd \leftarrow Rd + Rr + C$ | Z,C,N,V,H | 1 |
| ADIW | RdI,K | Add Immediate to Word | $Rdh:Rdl \leftarrow Rdh:Rdl + K$ | Z,C,N,V,S | 2 |
| SUB | Rd, Rr | Subtract two Registers | $Rd \leftarrow Rd - Rr$ | Z,C,N,V,H | 1 |
| SUBI | Rd, K | Subtract Constant from Register | $Rd \leftarrow Rd - K$ | Z,C,N,V,H | 1 |
| SBC | Rd, Rr | Subtract with Carry two Registers | $Rd \leftarrow Rd - Rr - C$ | Z,C,N,V,H | 1 |
| SBCI | Rd, K | Subtract with Carry Constant from Reg. | $Rd \leftarrow Rd - K - C$ | Z,C,N,V,H | 1 |
| SBIW | RdI,K | Subtract Immediate from Word | $Rdh:Rdl \leftarrow Rdh:Rdl - K$ | Z,C,N,V,S | 2 |
| AND | Rd, Rr | Logical AND Registers | $Rd \leftarrow Rd \cdot Rr$ | Z,N,V | 1 |
| ANDI | Rd, K | Logical AND Register and Constant | $Rd \leftarrow Rd \cdot K$ | Z,N,V | 1 |
| OR | Rd, Rr | Logical OR Registers | $Rd \leftarrow Rd \vee Rr$ | Z,N,V | 1 |
| ORI | Rd, K | Logical OR Register and Constant | $Rd \leftarrow Rd \vee K$ | Z,N,V | 1 |
| EOR | Rd, Rr | Exclusive OR Registers | $Rd \leftarrow Rd \oplus Rr$ | Z,N,V | 1 |
| COM | Rd | One's Complement | $Rd \leftarrow 0xFF - Rd$ | Z,C,N,V | 1 |
| NEG | Rd | Two's Complement | $Rd \leftarrow 0x00 - Rd$ | Z,C,N,V,H | 1 |
| SBR | Rd,K | Set Bit(s) in Register | $Rd \leftarrow Rd \vee K$ | Z,N,V | 1 |
| CBR | Rd,K | Clear Bit(s) in Register | $Rd \leftarrow Rd \cdot (0xFF - K)$ | Z,N,V | 1 |
| INC | Rd | Increment | $Rd \leftarrow Rd + 1$ | Z,N,V | 1 |
| DEC | Rd | Decrement | $Rd \leftarrow Rd - 1$ | Z,N,V | 1 |
| TST | Rd | Test for Zero or Minus | $Rd \leftarrow Rd \cdot Rd$ | Z,N,V | 1 |
| CLR | Rd | Clear Register | $Rd \leftarrow Rd \oplus Rd$ | Z,N,V | 1 |
| SER | Rd | Set Register | $Rd \leftarrow 0xFF$ | None | 1 |
| MUL | Rd, Rr | Multiply Unsigned | $R1:R0 \leftarrow Rd \times Rr$ | Z,C | 2 |
| MULS | Rd, Rr | Multiply Signed | $R1:R0 \leftarrow Rd \times Rr$ | Z,C | 2 |
| MULSU | Rd, Rr | Multiply Signed with Unsigned | $R1:R0 \leftarrow Rd \times Rr$ | Z,C | 2 |
| FMUL | Rd, Rr | Fractional Multiply Unsigned | $R1:R0 \leftarrow (Rd \times Rr) \lll 1$ | Z,C | 2 |
| FMULS | Rd, Rr | Fractional Multiply Signed | $R1:R0 \leftarrow (Rd \times Rr) \lll 1$ | Z,C | 2 |
| FMULSU | Rd, Rr | Fractional Multiply Signed with Unsigned | $R1:R0 \leftarrow (Rd \times Rr) \lll 1$ | Z,C | 2 |
| BRANCH INSTRUCTIONS | | | | | |
| RJMP | k | Relative Jump | $PC \leftarrow PC + k + 1$ | None | 2 |
| IJMP | | Indirect Jump to (Z) | $PC \leftarrow Z$ | None | 2 |
| JMP | k | Direct Jump | $PC \leftarrow k$ | None | 3 |
| RCALL | k | Relative Subroutine Call | $PC \leftarrow PC + k + 1$ | None | 3 |
| ICALL | | Indirect Call to (Z) | $PC \leftarrow Z$ | None | 3 |
| CALL | k | Direct Subroutine Call | $PC \leftarrow k$ | None | 4 |
| RET | | Subroutine Return | $PC \leftarrow STACK$ | None | 4 |
| RETI | | Interrupt Return | $PC \leftarrow STACK$ | I | 4 |
| CPSE | Rd,Rr | Compare, Skip if Equal | if $(Rd = Rr) PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| CP | Rd,Rr | Compare | $Rd - Rr$ | Z, N,V,C,H | 1 |
| CPC | Rd,Rr | Compare with Carry | $Rd - Rr - C$ | Z, N,V,C,H | 1 |
| CPI | Rd,K | Compare Register with Immediate | $Rd - K$ | Z, N,V,C,H | 1 |
| SBRC | Rr, b | Skip if Bit in Register Cleared | if $(Rr(b)=0) PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| SBRS | Rr, b | Skip if Bit in Register is Set | if $(Rr(b)=1) PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| SBIC | P, b | Skip if Bit in I/O Register Cleared | if $(P(b)=0) PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| SBIS | P, b | Skip if Bit in I/O Register is Set | if $(P(b)=1) PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| BRBS | s, k | Branch if Status Flag Set | if $(SREG(s) = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRBC | s, k | Branch if Status Flag Cleared | if $(SREG(s) = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BREQ | k | Branch if Equal | if $(Z = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRNE | k | Branch if Not Equal | if $(Z = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRCS | k | Branch if Carry Set | if $(C = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRCC | k | Branch if Carry Cleared | if $(C = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRSH | k | Branch if Same or Higher | if $(C = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRLO | k | Branch if Lower | if $(C = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRMI | k | Branch if Minus | if $(N = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRPL | k | Branch if Plus | if $(N = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRGE | k | Branch if Greater or Equal, Signed | if $(N \oplus V = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRLT | k | Branch if Less Than Zero, Signed | if $(N \oplus V = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRHS | k | Branch if Half Carry Flag Set | if $(H = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRHC | k | Branch if Half Carry Flag Cleared | if $(H = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRTS | k | Branch if T Flag Set | if $(T = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRTC | k | Branch if T Flag Cleared | if $(T = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRVS | k | Branch if Overflow Flag is Set | if $(V = 1) then PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRVC | k | Branch if Overflow Flag is Cleared | if $(V = 0) then PC \leftarrow PC + k + 1$ | None | 1/2 |



| Mnemonics | Operands | Description | Operation | Flags | #Clocks |
|--------------------------------------|----------|----------------------------------|--|------------|---------|
| BRIE | k | Branch if Interrupt Enabled | if (I = 1) then PC ← PC + k + 1 | None | 1/2 |
| BRID | k | Branch if Interrupt Disabled | if (I = 0) then PC ← PC + k + 1 | None | 1/2 |
| BIT AND BIT-TEST INSTRUCTIONS | | | | | |
| SBI | P, b | Set Bit in I/O Register | I/O(P, b) ← 1 | None | 2 |
| CBI | P, b | Clear Bit in I/O Register | I/O(P, b) ← 0 | None | 2 |
| LSL | Rd | Logical Shift Left | Rd(n+1) ← Rd(n), Rd(0) ← 0 | Z, C, N, V | 1 |
| LSR | Rd | Logical Shift Right | Rd(n) ← Rd(n+1), Rd(7) ← 0 | Z, C, N, V | 1 |
| ROL | Rd | Rotate Left Through Carry | Rd(0) ← C, Rd(n+1) ← Rd(n), C ← Rd(7) | Z, C, N, V | 1 |
| ROR | Rd | Rotate Right Through Carry | Rd(7) ← C, Rd(n) ← Rd(n+1), C ← Rd(0) | Z, C, N, V | 1 |
| ASR | Rd | Arithmetic Shift Right | Rd(n) ← Rd(n+1), n=0..6 | Z, C, N, V | 1 |
| SWAP | Rd | Swap Nibbles | Rd(3..0) ← Rd(7..4), Rd(7..4) ← Rd(3..0) | None | 1 |
| BSET | s | Flag Set | SREG(s) ← 1 | SREG(s) | 1 |
| BCLR | s | Flag Clear | SREG(s) ← 0 | SREG(s) | 1 |
| BST | Rr, b | Bit Store from Register to T | T ← Rr(b) | T | 1 |
| BLD | Rd, b | Bit load from T to Register | Rd(b) ← T | None | 1 |
| SEC | | Set Carry | C ← 1 | C | 1 |
| CLC | | Clear Carry | C ← 0 | C | 1 |
| SEN | | Set Negative Flag | N ← 1 | N | 1 |
| CLN | | Clear Negative Flag | N ← 0 | N | 1 |
| SEZ | | Set Zero Flag | Z ← 1 | Z | 1 |
| CLZ | | Clear Zero Flag | Z ← 0 | Z | 1 |
| SEI | | Global Interrupt Enable | I ← 1 | I | 1 |
| CLI | | Global Interrupt Disable | I ← 0 | I | 1 |
| SES | | Set Signed Test Flag | S ← 1 | S | 1 |
| CLS | | Clear Signed Test Flag | S ← 0 | S | 1 |
| SEV | | Set Twos Complement Overflow. | V ← 1 | V | 1 |
| CLV | | Clear Twos Complement Overflow | V ← 0 | V | 1 |
| SET | | Set T in SREG | T ← 1 | T | 1 |
| CLT | | Clear T in SREG | T ← 0 | T | 1 |
| SEH | | Set Half Carry Flag in SREG | H ← 1 | H | 1 |
| CLH | | Clear Half Carry Flag in SREG | H ← 0 | H | 1 |
| DATA TRANSFER INSTRUCTIONS | | | | | |
| MOV | Rd, Rr | Move Between Registers | Rd ← Rr | None | 1 |
| MOVW | Rd, Rr | Copy Register Word | Rd+1:Rd ← Rr+1:Rr | None | 1 |
| LDI | Rd, K | Load Immediate | Rd ← K | None | 1 |
| LD | Rd, X | Load Indirect | Rd ← (X) | None | 2 |
| LD | Rd, X+ | Load Indirect and Post-Inc. | Rd ← (X), X ← X + 1 | None | 2 |
| LD | Rd, - X | Load Indirect and Pre-Dec. | X ← X - 1, Rd ← (X) | None | 2 |
| LD | Rd, Y | Load Indirect | Rd ← (Y) | None | 2 |
| LD | Rd, Y+ | Load Indirect and Post-Inc. | Rd ← (Y), Y ← Y + 1 | None | 2 |
| LD | Rd, - Y | Load Indirect and Pre-Dec. | Y ← Y - 1, Rd ← (Y) | None | 2 |
| LDD | Rd, Y+q | Load Indirect with Displacement | Rd ← (Y + q) | None | 2 |
| LD | Rd, Z | Load Indirect | Rd ← (Z) | None | 2 |
| LD | Rd, Z+ | Load Indirect and Post-Inc. | Rd ← (Z), Z ← Z+1 | None | 2 |
| LD | Rd, -Z | Load Indirect and Pre-Dec. | Z ← Z - 1, Rd ← (Z) | None | 2 |
| LDD | Rd, Z+q | Load Indirect with Displacement | Rd ← (Z + q) | None | 2 |
| LDS | Rd, k | Load Direct from SRAM | Rd ← (k) | None | 2 |
| ST | X, Rr | Store Indirect | (X) ← Rr | None | 2 |
| ST | X+, Rr | Store Indirect and Post-Inc. | (X) ← Rr, X ← X + 1 | None | 2 |
| ST | - X, Rr | Store Indirect and Pre-Dec. | X ← X - 1, (X) ← Rr | None | 2 |
| ST | Y, Rr | Store Indirect | (Y) ← Rr | None | 2 |
| ST | Y+, Rr | Store Indirect and Post-Inc. | (Y) ← Rr, Y ← Y + 1 | None | 2 |
| ST | - Y, Rr | Store Indirect and Pre-Dec. | Y ← Y - 1, (Y) ← Rr | None | 2 |
| STD | Y+q, Rr | Store Indirect with Displacement | (Y + q) ← Rr | None | 2 |
| ST | Z, Rr | Store Indirect | (Z) ← Rr | None | 2 |
| ST | Z+, Rr | Store Indirect and Post-Inc. | (Z) ← Rr, Z ← Z + 1 | None | 2 |
| ST | -Z, Rr | Store Indirect and Pre-Dec. | Z ← Z - 1, (Z) ← Rr | None | 2 |
| STD | Z+q, Rr | Store Indirect with Displacement | (Z + q) ← Rr | None | 2 |
| STS | k, Rr | Store Direct to SRAM | (k) ← Rr | None | 2 |
| LPM | | Load Program Memory | R0 ← (Z) | None | 3 |
| LPM | Rd, Z | Load Program Memory | Rd ← (Z) | None | 3 |
| LPM | Rd, Z+ | Load Program Memory and Post-Inc | Rd ← (Z), Z ← Z+1 | None | 3 |
| SPM | | Store Program Memory | (Z) ← R1:R0 | None | - |
| IN | Rd, P | In Port | Rd ← P | None | 1 |
| OUT | P, Rr | Out Port | P ← Rr | None | 1 |
| PUSH | Rr | Push Register on Stack | STACK ← Rr | None | 2 |

| Mnemonics | Operands | Description | Operation | Flags | #Clocks |
|---------------------------------|----------|-------------------------|--|-------|---------|
| POP | Rd | Pop Register from Stack | Rd ← STACK | None | 2 |
| MCU CONTROL INSTRUCTIONS | | | | | |
| NOP | | No Operation | | None | 1 |
| SLEEP | | Sleep | (see specific descr. for Sleep function) | None | 1 |
| WDR | | Watchdog Reset | (see specific descr. for WDR/timer) | None | 1 |
| BREAK | | Break | For On-chip Debug Only | None | N/A |



Ordering Information

| Speed (MHz) ⁽³⁾ | Power Supply | Ordering Code | Package ⁽¹⁾ | Operation Range |
|----------------------------|--------------|--|----------------------------|-------------------------------|
| 8 | 1.8 - 5.5V | ATmega169V-8AI ATmega169V-8AU ⁽²⁾ ATmega169V-8MI ATmega169V-8MU ⁽²⁾ | 64A 64A 64M1 64M1 | Industrial (-40°C to 85°C) |
| 16 | 2.7 - 5.5V | ATmega169-16AI ATmega169-16AU ⁽²⁾ ATmega169-16MI ATmega169-16MU ⁽²⁾ | 64A 64A 64M1 64M1 | Industrial (-40°C to 85°C) |

- Notes:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
 2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
 3. For Speed vs. V_{CC} , see Figure 136 on page 301 and Figure 137 on page 301.

| Package Type | |
|--------------|---|
| 64A | 64-Lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP) |
| 64M1 | 64-pad, 9 x 9 x 1.0 mm body, lead pitch 0.50 mm, Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |

Packaging Information

64A

COMMON DIMENSIONS
(Unit of Measure = mm)

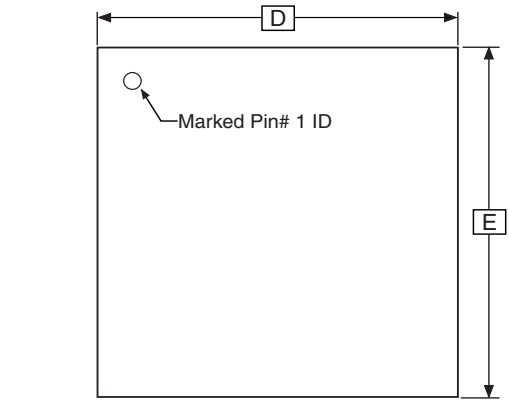
| SYMBOL | MIN | NOM | MAX | NOTE |
|--------|----------|-------|-------|--------|
| A | - | - | 1.20 | |
| A1 | 0.05 | - | 0.15 | |
| A2 | 0.95 | 1.00 | 1.05 | |
| D | 15.75 | 16.00 | 16.25 | |
| D1 | 13.90 | 14.00 | 14.10 | Note 2 |
| E | 15.75 | 16.00 | 16.25 | |
| E1 | 13.90 | 14.00 | 14.10 | Note 2 |
| B | 0.30 | - | 0.45 | |
| C | 0.09 | - | 0.20 | |
| L | 0.45 | - | 0.75 | |
| e | 0.80 TYP | | | |

Notes: 1. This package conforms to JEDEC reference MS-026, Variation AEB.
2. Dimensions D1 and E1 do not include mold protrusion. Allowable protrusion is 0.25 mm per side. Dimensions D1 and E1 are maximum plastic body size dimensions including mold mismatch.
3. Lead coplanarity is 0.10 mm maximum.

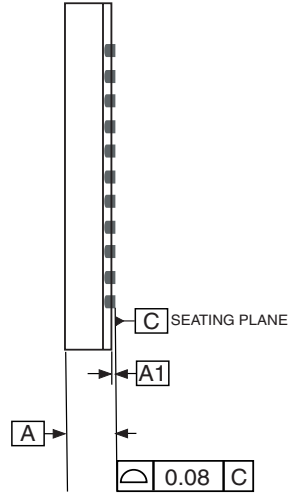
10/5/2001

| | | | |
|--|--|---------------------------|------------------|
| 2325 Orchard Parkway San Jose, CA 95131 | TITLE 64A , 64-lead, 14 x 14 mm Body Size, 1.0 mm Body Thickness, 0.8 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP) | DRAWING NO. 64A | REV. B |
|--|--|---------------------------|------------------|

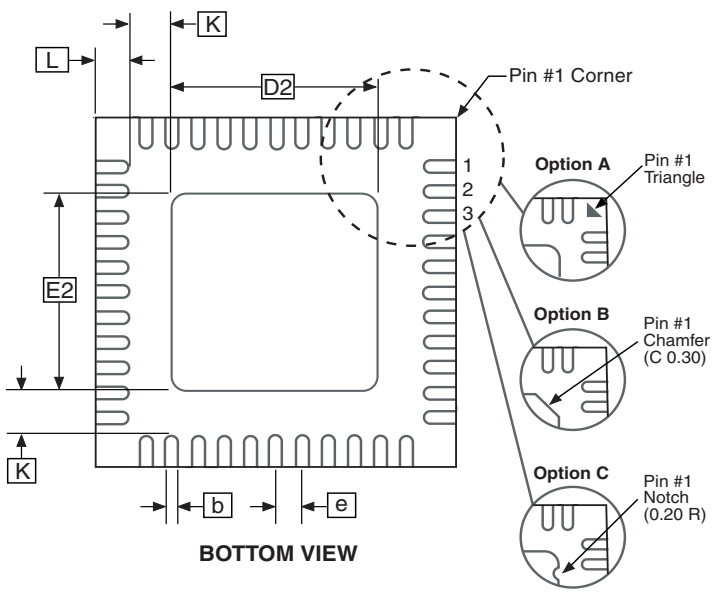
64M1



TOP VIEW



SIDE VIEW



BOTTOM VIEW

COMMON DIMENSIONS
(Unit of Measure = mm)

| SYMBOL | MIN | NOM | MAX | NOTE |
|--------|----------|------|------|------|
| A | 0.80 | 0.90 | 1.00 | |
| A1 | - | 0.02 | 0.05 | |
| b | 0.18 | 0.25 | 0.30 | |
| D | 8.90 | 9.00 | 9.10 | |
| D2 | 5.20 | 5.40 | 5.60 | |
| E | 8.90 | 9.00 | 9.10 | |
| E2 | 5.20 | 5.40 | 5.60 | |
| e | 0.50 BSC | | | |
| L | 0.35 | 0.40 | 0.45 | |
| K | 1.25 | 1.40 | 1.55 | |

Note: 1. JEDEC Standard MO-220, (SAW Singulation) Fig. 1, VMMD.
2. Dimension and tolerance conform to ASMEY14.5M-1994.

5/25/06

2325 Orchard Parkway
San Jose, CA 95131

TITLE
64M1, 64-pad, 9 x 9 x 1.0 mm Body, Lead Pitch 0.50 mm,
5.40 mm Exposed Pad, Micro Lead Frame Package (MLF)

DRAWING NO.
64M1

REV.
G

Errata

ATmega169 Rev E

- **Interrupts may be lost when writing the timer registers in the asynchronous timer**
1. **Interrupts may be lost when writing the timer registers in the asynchronous timer**

If one of the timer registers which is synchronized to the asynchronous timer2 clock is written in the cycle before a overflow interrupt occurs, the interrupt may be lost.

Problem Fix/Workaround

Always check that the Timer2 Timer/Counter register, TCNT2, does not have the value 0xFF before writing the Timer2 Control Register, TCCR2, or Output Compare Register, OCR2.

ATmega169 Rev D

- **Interrupts may be lost when writing the timer registers in the asynchronous timer**
 - **High serial resistance in the glass can result in dim segments on the LCD**
 - **IDCODE masks data from TDI input**
3. **Interrupts may be lost when writing the timer registers in the asynchronous timer**

If one of the timer registers which is synchronized to the asynchronous timer2 clock is written in the cycle before a overflow interrupt occurs, the interrupt may be lost.

Problem Fix/Workaround

Always check that the Timer2 Timer/Counter register, TCNT2, does not have the value 0xFF before writing the Timer2 Control Register, TCCR2, or Output Compare Register, OCR2.
 2. **High serial resistance in the glass can result in dim segments on the LCD**

Some display types with high serial resistance (>20 k Ω) inside the glass can result in dim segments on the LCD

Problem Fix/Workaround

Add a 1 nF (0.47 - 1.5 nF) capacitor between each common pin and ground.
 1. **IDCODE masks data from TDI input**

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

Problem Fix / Workaround

 - If ATmega169 is the only device in the scan chain, the problem is not visible.
 - Select the Device ID Register of the ATmega169 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega169 while reading the Device ID Registers of preceding devices of the boundary scan chain.
 - If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega169 must be the first device in the chain.



ATmega169 Rev C

- Interrupts may be lost when writing the timer registers in the asynchronous timer
- High Current Consumption In Power Down when JTAGEN is Programmed
- LCD Contrast Control
- Some Data Combinations Can Result in Dim Segments on the LCD
- LCD Current Consumption
- IDCODE masks data from TDI input

6. Interrupts may be lost when writing the timer registers in the asynchronous timer

If one of the timer registers which is synchronized to the asynchronous timer2 clock is written in the cycle before a overflow interrupt occurs, the interrupt may be lost.

Problem Fix/Workaround

Always check that the Timer2 Timer/Counter register, TCNT2, does not have the value 0xFF before writing the Timer2 Control Register, TCCR2, or Output Compare Register, OCR2.

5. High Current Consumption In Power Down when JTAGEN is Programmed

The input buffer on TDO (PF6) is always enabled and the pull-up is always disabled when JTAG is programmed. This can leave the output floating.

Problem Fix/Workaround

Add external pull-up to PF6.

Unprogram the JTAGEN Fuse before shipping out the end product.

4. LCD Contrast Control

The contrast control is not working properly when using synchronous clock (chip clock) to obtain an LCD clock, and the chip clock is 125 kHz or faster.

Problem Fix/Workaround

Use a low chip clock frequency (32 kHz) or apply an external voltage to the LCD-CAP pin.

3. Some Data Combinations Can Result in Dim Segments on the LCD

All segments connected to a common plane might be dimmed (lower contrast) when a certain combination of data is displayed.

Problem Fix/Workaround

Default waveform: If there are any unused segment pins, loading one of these with a 1 nF capacitor and always write '0' to this segment eliminates the problem.

Low power waveform: Add a 1 nF capacitor to each common pin.

2. LCD Current Consumption

In an interval where V_{CC} is within the range $V_{LCD} - 0.2V$ to $V_{LCD} + 0.4V$, the LCD current consumption is up to three times higher than expected. This will only be an issue in Power-save mode with the LCD running as the LCD current is negligible compared to the overall power consumption in all other modes of operation.

Problem Fix/Workaround

No known workaround.

1. IDCODE masks data from TDI input

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

Problem Fix / Workaround

- If ATmega169 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega169 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega169 while reading the Device ID Registers of preceding devices of the boundary scan chain.
- If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega169 must be the first device in the chain.

ATmega169 Rev B

- Interrupts may be lost when writing the timer registers in the asynchronous timer
- Internal Oscillator Runs at 4 MHz
- LCD Contrast Voltage is not Correct
- External Oscillator is Non-functional
- USART
- ADC Measures with Lower Accuracy than Specified
- Serial Downloading
- IDCODE masks data from TDI input

8. Interrupts may be lost when writing the timer registers in the asynchronous timer

If one of the timer registers which is synchronized to the asynchronous timer2 clock is written in the cycle before a overflow interrupt occurs, the interrupt may be lost.

Problem Fix/Workaround

Always check that the Timer2 Timer/Counter register, TCNT2, does not have the value 0xFF before writing the Timer2 Control Register, TCCR2, or Output Compare Register, OCR2.

7. Internal Oscillator Runs at 4 MHz

The Internal Oscillator runs at 4 MHz instead of the specified 8 MHz. Therefore, all Flash/EEPROM programming times are twice as long as specified. This includes Chip Erase, Byte programming, Page programming, Fuse programming, Lock bit programming, EEPROM write from the CPU, and Flash Self-Programming.

For this reason, rev-B samples are shipped with the CKDIV8 Fuse unprogrammed.

Problem Fix/Workaround

If 8 MHz operation is required, apply an external clock (this will be fixed in rev. C).

6. LCD Contrast Voltage is not Correct

The LCD contrast voltage between 1.8V and 3.1V is incorrect. When the V_{CC} is between 1.8V and 3.1V, the LCD contrast voltage drops approx. 0.5V. The current consumption in this interval is higher than expected.

Problem Fix/Workaround

Contrast will be wrong, but display will still be readable, can be partly compensated for using the contrast control register (this will be fixed in rev. C).

5. External Oscillator is Non-functional

The external oscillator does not run with the setup described in the datasheet.

Problem Fix/Workaround

Use other clock source (this will be fixed in rev. C).



Alternative Problem Fix/Workaround

Adding a pull-down on XTAL1 will start the Oscillator.

4. USART

Writing TXEN to zero during transmission causes the transmission to suddenly stop. The datasheet description tells that the transmission should complete before stopping the USART when TXEN is written to zero.

Problem Fix/Workaround

Ensure that the transmission is complete before writing TXEN to zero (this will be fixed in rev. C).

3. ADC Measures with Lower Accuracy than Specified

The ADC does not work as intended. There is a positive offset in the result.

Problem Fix/Workaround

This will be fixed in rev. C.

2. Serial downloading

When entering Serial Programming mode the second byte will not echo back as described in the Serial Programming algorithm.

Problem Fix/Workaround

Check if the third byte echoes back to ensure that the device is in Programming mode (this will be fixed in rev. C).

1. IDCODE masks data from TDI input

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

Problem Fix / Workaround

- If ATmega169 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega169 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega169 while reading the Device ID Registers of preceding devices of the boundary scan chain.
- If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega169 must be the first device in the chain.

Datasheet Revision History

Please note that the referring page numbers in this section are referring to this document. The referring revision in this section are referring to the document revision.

Changes from Rev. 2514O-03/06 to Rev. 2514P-07/06

1. Updated “Fast PWM Mode” on page 109.
2. Updated Features in “USI – Universal Serial Interface” on page 179.
3. Added “Clock speed considerations.” on page 185.
4. Updated “Bit 6 – ADBG: Analog Comparator Bandgap Select” on page 191.
5. Updated Table 49 on page 90, Table 51 on page 90, Table 56 on page 117, Table 57 on page 118, Table 58 on page 119, Table 61 on page 135 and Table 63 on page 136.
6. Updated “Prescaling and Conversion Timing” on page 196.
7. Updated Features in “LCD Controller” on page 210.
8. Updated “Errata” on page 349.

Changes from Rev. 2514N-03/06 to Rev. 2514O-03/06

1. Updated number of General purpose I/O pins from 53 to 54.
2. Updated “Serial Peripheral Interface – SPI” on page 143.

Changes from Rev. 2514M-05/05 to Rev. 2514N-03/06

1. Added Not recommended in new designs.
2. Removed the notice: This datasheet covers revision A to E of ATmega169. Revision F and onwards are now covered in ATmega169 datasheet, “doc2597.pdf” found on www.atmel.com/avr.
3. Updated Table 17 on page 40.

Changes from Rev. 2514L-03/05 to Rev. 2514M-05/05

1. This datasheet covers revision A to E of ATmega169. Revision F and onwards are now covered in ATmega169 datasheet, “doc2597.pdf” found on www.atmel.com/avr.

Changes from Rev. 2514K-04/04 to Rev. 2514L-03/05

1. MLF-package alternative changed to “Quad Flat No-Lead/Micro Lead Frame Package QFN/MLF”.
2. Updated Table 16 on page 38, Table 56 on page 117, Table 57 on page 118, Table 98 on page 223, Table 99 on page 223, Table 100 on page 224 and Table 130 on page 284.
3. Added “Pin Change Interrupt Timing” on page 51.
4. Updated C Code Example in “USART Initialization” on page 157.
5. Added note to “Power Reduction Register - PRR” on page 34 and “LCD Contrast Control Register – LCDCCR” on page 223.
6. Moved “No. of Words in a Page and No. of Pages in the Flash” and “No. of Words in a Page and No. of Pages in the EEPROM” to “Page Size” on page 269.
7. Updated “Serial Programming Algorithm” on page 282.
8. Updated “ATmega169 Typical Characteristics” on page 305.



9. Renamed “Using the Power Reduction Register” to “Supply Current of I/O modules” on page 310.
10. Updated “Register Summary” on page 339.
11. Updated “Ordering Information” on page 346.
12. Updated Figure 83 on page 194, Figure 91 on page 201, and Figure 123 on page 277.

**Changes from Rev.
2514J-12/03 to Rev.
2514K-04/04**

1. Changed size from 0x60 to 0xFF in “Stack Pointer” on page 11.
2. Updated Table 17 on page 40, Table 21 on page 44 and Table 115 on page 265.
3. Updated “Calibrated Internal RC Oscillator” on page 27.
4. Added new “Power Reduction Register” on page 34. Examples found in “Supply Current of I/O modules” on page 310.
5. Fixed typo in port description for the “Analog to Digital Converter” on page 193.
6. Removed old and added new “LCD Controller” on page 210.
7. Updated “Electrical Characteristics” on page 298.
8. Updated “ATmega169 Typical Characteristics” on page 305.
9. Updated “Ordering Information” on page 346. ATmega169L replaced by ATmega169V and ATmega169.

**Changes from Rev.
2514I-09/03 to Rev.
2514J-12/03**

1. Updated “Calibrated Internal RC Oscillator” on page 27

**Changes from Rev.
2514H-05/03 to Rev.
2514I-09/03**

1. Removed “Advance Information” from the datasheet.
2. Removed AGND from Figure 2 on page 3 and added “System Clock Prescaler” to Figure 11 on page 23.
3. Updated Table 16 on page 38, Table 17 on page 40, Table 19 on page 42 and Table 41 on page 72.
4. Renamed and updated “On-chip Debug System” to “JTAG Interface and On-chip Debug System” on page 36.
5. Updated COM01:0 to COM0A1:0 in “Timer/Counter Control Register A – TCCR0A” on page 89 and COM21:0 to COM2A1:0 in “Timer/Counter Control Register A– TCCR2A” on page 135.
6. Updated “Test Access Port – TAP” on page 226 regarding JTAGEN.
7. Updated description for the JTD bit on page 235.
8. Added a note regarding JTAGEN fuse to Table 119 on page 268.
9. Updated Absolute Maximum Ratings* and DC Characteristics in “Electrical Characteristics” on page 298.
10. Updated “Errata” on page 349 and added a proposal for solving problems regarding the JTAG instruction IDCODE.

**Changes from Rev.
2514G-04/03 to Rev.
2514H-05/03**

1. Updated typo in Figure 148, Figure 168, and Figure 195.

**Changes from Rev.
2514F-04/03 to Rev.
2514G-04/03**

1. Updated “ATmega169 Typical Characteristics” on page 305.
2. Updated typo in “Ordering Information” on page 346.
3. Updated Figure 46 on page 109, Table 18 on page 40, and “Version” on page 233.

**Changes from Rev.
2514E-02/03 to Rev.
2514F-04/03**

1. Renamed ICP to ICP1 in whole document.
2. Removed note on “Crystal Oscillator Operating Modes” on page 25.
3. XTAL1/XTAL2 can be used as timer oscillator pins, described in chapter “Calibrated Internal RC Oscillator” on page 27.
4. Switching between prescaler settings in “System Clock Prescaler” on page 29.
5. Updated DC and ACD Characteristics in chapter “Electrical Characteristics” on page 298 are updated. Removed TBD’s from Table 16 on page 38, Table 19 on page 42, Table 134 on page 301.
6. Updated Figure 23 on page 56, Figure 26 on page 60 and Figure 110 on page 238 regarding WRITE PINx REGISTER.
7. Updated “Alternate Functions of Port F” on page 72 regarding JTAG.
8. Replaced Timer0 Overflow with Timer/Counter0 Compare Match in “USI – Universal Serial Interface” on page 179. Also updated “Start Condition Detector” on page 185 and “USI Control Register – USICR” on page 187.
9. Updated Features for “Analog to Digital Converter” on page 193 and Table 88 on page 205.
10. Added notes on Figure 118 on page 259 and Table 118 on page 267.

**Changes from Rev.
2514D-01/03 to Rev.
2514E-02/03**

1. Updated the section “Features” on page 1 with information regarding ATmega169 and ATmega169L.
2. Removed all references to the PG5 pin in Figure 1 on page 2, Figure 2 on page 3, “Port G (PG4..PG0)” on page 6, “Alternate Functions of Port G” on page 74, and “Register Description for I/O-Ports” on page 76.
3. Updated Table 118, “Extended Fuse Byte,” on page 267.
4. Added Errata for “Datasheet Revision History” on page 353, including “Significant Data Sheet Changes”.



**Changes from Rev.
2514C-11/02 to Rev.
2514D-01/03**

5. Updated the “Ordering Information” on page 346 to include the new speed grade for ATmega169L and the new 16 MHz ATmega169.
1. Added TCK frequency limit in “Programming via the JTAG Interface” on page 285.
2. Added Chip Erase as a first step in “Programming the Flash” on page 295 and “Programming the EEPROM” on page 296.
3. Added the section “Unconnected Pins” on page 60.
4. Added tips on how to disable the OCD system in “On-chip Debug System” on page 35.
5. Corrected interrupt addresses. ADC and ANA_COMP had swapped places.
6. Improved the table in “SPI Timing Characteristics” on page 301 and removed the table in “SPI Serial Programming Characteristics” on page 285.
7. Changed “will be ignored” to “must be written to zero” for unused Z-pointer bits in “Performing a Page Write” on page 260.
8. Corrected “LCD Frame Complete” to “LCD Start of Frame” in the LCDCRA Register description.
9. Changed OUT to STS and IN to LDS in USI code examples, and corrected f_{SCKmax} . The USI I/O Registers are in the extended I/O space, so IN and OUT cannot be used. LDS and STS take one more cycle when executed, so f_{SCKmax} had to be changed accordingly.
10. Removed TOSKON and TOSCK from Table 103 on page 239, and g10 and g20 from Figure 115 on page 241 and Table 105 on page 242, because these signals do not exist in boundary scan.
11. Changed from 4 to 16 MIPS and MHz in the device Features list.
12. Corrected Port A to Port F in “AVCC” on page 6 under “Pin Descriptions” on page 5.
13. Corrected 230.4 Mbps to 230.4 kbps in “Examples of Baud Rate Setting” on page 175.
14. Corrected placing of falling and rising XCK edges in Table 78, “UCPOL Bit Settings,” on page 174.
15. Removed reference to Multipurpose Oscillator Application Note, which does not exist.
16. Corrected Number of Calibrated RC Oscillator Cycles in Table 1 on page 19 from 8,448 to 67,584.
17. Various minor Timer1 corrections.

18. Added information about PWM symmetry for Timer0 and Timer2.
19. Corrected the contents of DIDR0 and DIDR1.
20. Made all bit names in the LCDDR Registers unique by adding the COM number digit in front of the two digits already there, e.g. SEG304.
21. Changed Extended Standby to ADC Noise Reduction mode under “Asynchronous Operation of Timer/Counter2” on page 139.
22. Added note about Port B having better driving capabilities than the other ports. As a consequence the table, “DC Characteristics” on page 298 was corrected as well.
23. Added note under “Filling the Temporary Buffer (Page Loading)” on page 260 about writing to the EEPROM during an SPM page load.
24. Removed ADHSM completely.
25. Updated “Packaging Information” on page 347.

**Changes from Rev.
2514B-09/02 to Rev.
2514C-11/02**

1. Added “Errata” on page 349.
2. Added Information for the 64-pad MLF Package in “Ordering Information” on page 346 and “Packaging Information” on page 347.
3. Changed Temperature Range and Removed Industrial Ordering Codes in “Packaging Information” on page 347.

**Changes from Rev.
2514A-08/02 to Rev.
2514B-09/02**

1. Changed the Endurance on the Flash to 10,000 Write/Erase Cycles.



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